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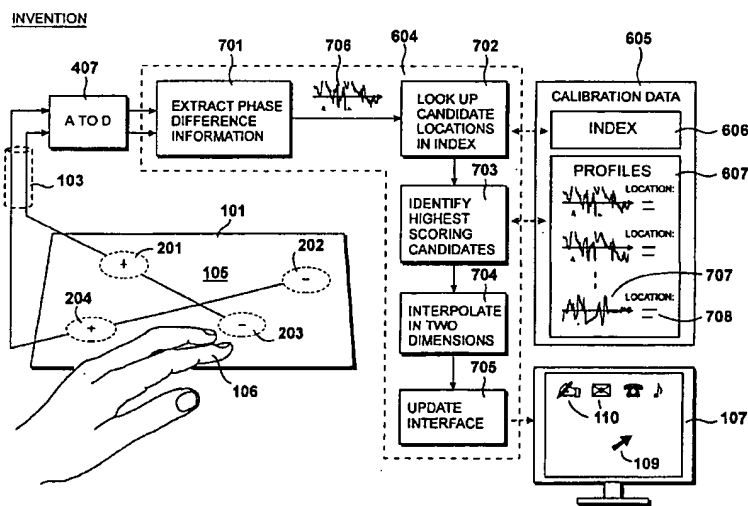
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(54) Title: TOUCH PAD



(57) Abstract: A touch pad (101) includes transducers (201-204) for receiving acoustic signals resulting from touch events, such as the continuous movement of a fingertip across the surface (105) of the touch pad. The acoustic signals are acquired at different transducer locations in the surface. Signals from different transducers are combined, preferably in antiphase, to improve signal characteristics. The transducer signals are supplied to a stereo analogue to digital converter (407). Phase differences (706) are obtained and compared (703) with phase difference profiles (607) of known location, in order to identify the location of the touch event. An index (606) is used to identify candidate locations to reduce the amount of processing. Interpolation (705) is used to locate the touch event between profile locations.

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Touch Pad

Field of the Invention

The present invention relates to a touch pad for navigating a graphical user interface. In particular, the present invention relates to an acoustic touch pad, and a method for processing acoustic signals resulting from touch events in order to identify the location of a touch event.

Introduction to the Invention

The mouse, keyboard and monitor combination of the desktop computer has provided computer operators with the ability to perform complex data manipulations without needing to be aware of underlying operations. While this interface is not perfect, the success of the personal computer is largely due to this particular method of operating a computer.

It is inconvenient to operate a laptop computer with a mouse, and so a touch pad is used. While most laptop users find this comfortable, it clearly imposes restrictions upon ease of use, as otherwise a percentage of desktop users would adopt such a device in preference to the mouse. The small area of laptop touch pads imposes restrictions upon the ease with which a detailed graphical user interface can be navigated. Compared to a mouse, such small area touch pads are ineffective because the relationship between finger movement and cursor is unnatural; laptop touch pads must apply considerable cursor acceleration in order to make useful navigation possible.

The size of the laptop touch pad is partly restricted by cost. However, a more fundamental restriction is that accidental touch points from fingers or other areas of the hand prevent a larger touch pad from operating. A larger

touch pad would solve the problem of cursor movement, but known low cost touch pad technologies would be unable to operate if other fingers or parts of a hand were allowed to rest anywhere on the surface. The multiplexed resistive and capacitive methods employed in most laptop computers cannot
5 provide a solution to these problems.

A large area touch pad that is tolerant of multiple point contact is disclosed in International Patent Application WO 9938149 A1. Products using this technology are produced by Fingerworks Inc., whose website is at <http://www.fingerworks.com>. Fingerworks provides a touch pad that has a
10 large number of individually amplified proximity sensors to construct a proximity profile of a hand and fingers. Tracking software identifies gestures for cursor movement and click events. These touch pads are very expensive, due to the complexity of the sensor circuit.

Acoustic touch sensors are known that detect the location of a tap
15 event on a surface. A finger tap location device is disclosed in European Patent Application EP 0474232 A2, and a stylus tap location device is disclosed in German Patent Application DE 3027923 A1. Both these disclosures use the same underlying principle. A tap on a surface generates an acoustic wavefront that moves radially away from the point of impact. An
20 array of transducers embedded in the surface, or at its edges, receives the wavefront at different times. A pair of transducers provides a time delay of arrival (TDA), which defines a hyperbolic curve upon which the event must have occurred. A second pair of transducers provides a second time delay of
25 arrival, thereby enabling the event to be located in two dimensions. At least three transducers are required to locate a tap event in two dimensions.

Movement of a cursor requires there to be a continuous acoustic

interaction across a touch-receptive surface, enabling a continuous update of cursor location on the screen to be performed. Wavefront detection techniques cannot be used to detect continuous movement of a fingertip across a surface. Signal processing methods are known for obtaining time delay of arrival from a continuous signal. United States Patent Application US 5465302 discloses a method for locating continuous acoustic signals. In the method, a linear relationship between spectrum phase and time delay of arrival is identified, thus enabling two pairs of microphones to be used to identify the location of a person speaking in a room. However, this acoustic environment is relatively ideal, and the amount of echo and reverberation in such environments is not high enough to degrade the accuracy of speaker location. However, the sound received at a transducer in a touch pad is predominantly the result of many acoustic paths due to edge reflections and other effects. This complexity destroys the linear relationship between spectrum phase and sound source location that could otherwise be exploited to locate the source of a continuous sound.

A stylus-operated acoustic detection system is disclosed in German Patent Application DE 4143364 A1. In this system, a stylus is moved across a rippled surface. A natural resonance of the stylus combines with the waveform generated by movement across the ripples to produce sidebands. Acoustic signals containing the sidebands are received by transducers in the edges of the surface, and processed to provide velocity information for the stylus. The amplitude of the acoustic signals provides a rough estimate of location, which, in combination with the velocity and knowledge of the alignment of the ripples, can be used to facilitate continuous tracking of the stylus. The use of ripples in the surface requires that a stylus be used, so this

technique cannot be used for tracking a moving fingertip.

In International Patent Application WO 01/43063 A1 by the present applicant, a method and apparatus are disclosed in which the friction resulting from the movement of a finger across a surface generates a continuous acoustic signal. This continuous friction noise is acquired by transducers embedded in the surface, and processed to identify the fingertip location. Spectral amplitudes are examined to identify the proximity of the touch event to a transducer. A plurality of such proximity readings is generated for respective transducers, and the location of the moving fingertip is thereby resolved in two dimensions. However, spectral amplitudes are dependent upon several characteristics, of which location is only one, thereby restricting the accuracy of cursor navigation.

Summary of the Invention

It is an aim of the present invention to provide an improved apparatus for controlling cursor movement in response to acoustic signals generated by finger movement.

According to a first aspect of the invention there is provided a touch pad for acquiring acoustic signals resulting from touch events, comprising a surface having an area in which touch events may be formed, transducers for acquiring the acoustic signals at a plurality of different locations in the surface and an output connector for supplying representations of the acoustic signals to an analogue to digital converter. A plurality of the transducers is configured so as to electrically combine acoustic signals from a plurality of the different locations into a combined signal for the output connector. Preferably a plurality of the transducers are connected

together in antiphase so as to electrically combine preferred components of the acoustic signals.

According to a second aspect of the invention there is provided an input control device for inputting data into a computer system, having a surface for receiving touch events and generating acoustic signals from a touch event, and transducers for acquiring the said acoustic signals at a plurality of different locations in the surface. The input control device further comprises analogue to digital converting means for digitising representations of the acoustic signals, processing means for processing the digitised acoustic signals, instruction storage means for storing instructions for the processing means, data storage means for storing intermediate data generated by said processing means, and calibration storage means for storing calibration data associated with said surface. The instructions stored in the instruction storage means include instruction code sequences executable on the processing means to perform the steps of (a) acquiring digitised acoustic signals from the analogue to digital converting means, (b) extracting phase difference information from a pair of said digitised acoustic signals, (c) locating a touch event by processing the phase difference information with reference to a calibrated relationship between the phase difference information and respective known locations and (d) supplying input signals to a computer system in response to the location of a touch event.

According to a third aspect of the invention there is provided a method for acquiring and processing acoustic signals arising from an acoustic interaction between an object and a surface, the method comprising the operations of (a) acquiring the said acoustic signals at a

plurality of locations in said surface, (b) extracting phase difference information from the acoustic signals and (c) locating the acoustic interaction on the basis of comparisons between the phase difference information and a plurality of phase difference profiles whose respective locations are known. Preferably operation (c) includes sub-operations of (c1) processing said phase difference information with an index to identify candidate locations and (c2) locating the acoustic interaction by further processing the phase difference information with phase difference profiles associated with said candidate locations.

10 According to a fourth aspect of the invention there is provided a method for navigating a graphical user interface in response to acoustic signals generated by an acoustic interaction between a finger and a surface, the method comprising the operations of (a) acquiring the said acoustic signals at a plurality of locations in the surface (b) extracting phase difference information from a pair of said acoustic signals (c) locating the said acoustic interaction by processing said phase difference information with reference to a calibrated relationship between phase difference characteristics and respective locations and (d) updating the graphical user interface in response to the location of the acoustic interaction.

20 According to a fifth aspect of the invention there is provided a method for calibrating an acoustic touch pad by acquiring and processing acoustic signals resulting from sound supplied to the touch pad at selected locations on the surface of said touch pad, said method comprising repeated operations of (a) selecting a location for calibration, (b) supplying a sound to said surface at said selected location, (c) acquiring the said acoustic signals from a plurality of transducers in the surface, (d) extracting

a location-related profile from the said acoustic signals and (e) storing the location-related profile in association with the selected location. Preferably a finalising operation (f) is performed comprising repeated operations of (f1) classifying locations in terms of the similarity of their respective location-related profiles, and (f2) generating an index entry from which candidate
5 locations can be identified in response to location-related information.

According to a sixth aspect of the invention a computer readable medium is provided having program instructions encoded upon it for processing acoustic signals resulting from user touch events formed on the
10 surface of a touch pad by executing the steps of (a) acquiring digitised forms of said acoustic signals from an analogue to digital converting means, (b) extracting phase difference information from a pair of the digitised acoustic signals, and (c) locating a said user touch event in two-dimensions of the surface by processing said phase difference information
15 with reference to a calibrated relationship between said phase difference information and respective known locations.

According to a seventh aspect of the invention a computer readable medium is provided having a data structure encoded upon it that represents calibration data for an acoustic touch pad, in which the data structure
20 defines (a) relationships between location-related profiles and respective known locations on the touch pad and (b) an index for candidate locations.

Brief Description of the Drawings

The invention will now be described by way of example only with
25 reference to the accompanying drawings, in which:

Figure 1 shows a computer system, including a touch pad, a

computer, a monitor, a CDROM containing a touch pad driver and a network over which a touch pad driver may be transmitted;

Figure 2 details physical construction of the touch pad shown in *Figure 1*;

5 *Figure 3* shows a cross-sectional view of the touch pad shown in *Figure 1*;

Figure 4 details key components of the computer shown in *Figure 1*, including a main memory;

10 *Figure 5* details steps performed by an operator of the computer shown in *Figure 1* in order to perform installation of the touch pad driver from CDROM or the Internet shown in *Figure 1*;

Figure 6 details contents of the main memory shown in *Figure 4* after the installation performed in *Figure 5*, including a touch pad driver including profiles and an index;

15 *Figure 7* shows the invention, including operations of extracting phase difference information, looking up candidate locations in an index and identifying highest scoring candidates, and calibration data including an index and phase difference profiles;

Figure 8 shows the circuit details for the touch pad shown in *Figure 1*;

20 *Figures 9 and 10* illustrate acoustic transmission paths on the touch pad shown in *Figure 1*;

Figure 11 details the operation of extracting phase difference information shown in *Figure 7*;

Figure 12 details the phase difference profiles shown in *Figure 8*;

25 *Figure 13* details the index shown in *Figure 6*;

Figure 14 details the operation of looking up candidate locations in an

index shown in *Figure 7*, including a step of testing features;

Figure 15 details the step of testing features shown in *Figure 14*;

Figure 16 illustrates the result of looking up candidate locations in an index shown in *Figure 7*;

5 *Figure 17* illustrates the result of identifying highest scoring candidates shown in *Figure 7*;

Figure 18 details steps performed when performing the operation of identifying highest scoring candidates shown in *Figure 7*, including steps of obtaining similarity scores;

10 *Figure 19* details the steps of obtaining similarity scores shown in *Figure 18*;

Figures 20 and *21* illustrate alternate embodiments of the invention;

Figure 22 summarises operations for creating the calibration data shown in *Figure 7*, including a step of recording location profiles and a step of
15 creating a location index;

Figure 23 details hardware used when calibrating the touch pad shown in *Figure 1*;

Figure 24 details the step of recording location profiles shown in *Figure 22*; and

20 *Figure 25* details the step of creating a location index shown in *Figure 22*.

Detailed Description of The Preferred Embodiment

A personal computer system is shown in *Figure 1*. A touch pad 101
25 supplies signals to a computer 102 via a connecting cable 103. Signals from the touch pad 101 are generated in response to touch events 104

made on the surface **105** of the touch pad **101**. Touch events include continuous movement of a fingertip **106** across the surface of the touch pad **101** and the tapping of a finger on the surface of the touch pad. The computer **102** supplies image signals to a monitor **107**, thereby enabling the monitor **107** to display a graphical user interface **108** including a cursor **109** and icons **110**. Instructions provided on a CDROM **111** or via the Internet **112** enable the computer to interpret signals from the touch pad thereby enabling a user to navigate the graphical user interface **108** displayed on the monitor **107**. A keyboard **113** supplies additional alphanumeric input to the computer **102**.

The touch pad **101** receives two types of touch event. A first type of touch event is the sliding movement of a fingertip across the surface **105** of the touch pad **101**. Such movement is interpreted by the computer **102** to result in movement of the cursor **109** in the graphical user interface **108** displayed on the monitor **107**. A second type of touch event is a tap of the fingertip **105** against the surface **105**. When the cursor **109** is located over an icon **110**, a single tap is interpreted by the computer as a request to activate a process associated with that icon. Other types of tap interpretation are possible, such as double tap, as well as taps made in particular areas of the touch pad surface **105**. In this way, a range of pointer-device activity required for navigating a graphical user interface is provided.

The touch pad **101** has an advantage over a mouse pointing device in that the mass of a mouse is absent, and muscular effort is required only for the movement of the finger **106**. This results in a reduction in operator stress during prolonged computer use. A natural relationship exists

between cursor and finger movement, because of the area of the touch pad is relatively large, at 230mm wide by 180mm deep, making the touch pad **101** shown in *Figure 1* considerably easier to use than the type of touch pad commonly found in a laptop computer.

5 The touch pad **101** shown in *Figure 1* is detailed in *Figure 2*. The touch pad **101** contains four transducers **201**, **202**, **203** and **204**. A touch event made on the surface of the touch pad **101** results in an acoustic interaction. Interaction between a finger **106** and the surface is acoustic in nature. Two different types of touch event may occur. In the first type of touch event, continuous movement of a fingertip across the surface of the touch pad **101** generates continuous noise. For clarification, the term "noise" is intended in this context to mean a broad spectrum of random sound. Similar sound is known as "white noise". Noise is generated as a result of friction between the surface and the moving finger, and shall
10 hereinafter be referred to as "friction noise". A second type of touch event is short duration of sound resulting from a tap of a finger, or possibly another object, against the surface at a particular fixed location.
15

Both types of touch event, friction noise and tap, result in sound being transmitted through the surface **105** from the location of the touch event. The surface **105** is herein considered as comprising all those parts of the touch pad **101** that are significant in the transmission of sound waves resulting from touch events. The four transducers **201** to **204** pick up acoustic signals in different parts of the surface and convert these into electrical form. The electrical signals generated by the transducers are translated from sound waves into corresponding varying electrical potentials. Representations of these acoustic signals are supplied to the
20
25

computer **102** via a connecting cable **103**.

A cross sectional view of the touch pad **101** is shown in *Figure 3*, including a transducer **201**. The surface **105** is rigid and acoustically conductive, and made out of high density polyethylene. The top of the surface **105** is unpolished, so that movement of a fingertip **106** across the surface **105** generates friction noise. Materials such as polyethylene, nylon and fibreglass have a natural roughness, even in an apparently smooth surface, that facilitates generation of friction noise. In alternative embodiments, the surface can be made from a different high density material, including polymers such as nylon, and composite laminate materials such as fibreglass and Formica. Furthermore, the requirements for friction noise generation and acoustic transmission characteristics may conflict, in which case some embodiments may provide a top surface layer for the creation of friction noise, and a lower surface layer for acoustic conduction.

The transducer **201** is a piezo-electric transducer of the type commonly used for producing sound in digital watches. This type of transducer is extremely low cost and can be used as a contact microphone. The piezo transducers **201** to **204** are bonded to the underside of the surface **105** by a thin layer of hard adhesive. Sound pressure waves moving through the surface **105** pass through a transducer **201**, producing a varying electrical potential in proportion to the distortion of the piezo-ceramic material in the transducer. Piezo-electric transducers have polarity. An upwards distortion of the transducer shown in cross section in *Figure 3* results in a positive electrical potential being developed across the transducer terminals. A downwards distortion of the transducer would then

result in a negative potential being developed. The direction of polarisation of the piezo-ceramic material depends upon the direction of a polarising voltage that is applied during the process of transducer manufacture.

5 The base of the touch pad **101** is light foam rubber **301**, that supports the touch pad surface **105** away from any acoustic interference, as well as providing a protective covering to the transducers **201** to **204** and their electrical connections.

The computer **102** shown in *Figure 1* is detailed in *Figure 4*. A Pentium central processing unit (CPU) **401** executes instructions held in
10 one hundred and twenty-eight megabytes of main memory (RAM) **402**. The main memory **402** also stores data which the processor may manipulate according to its instructions. Both data and instructions are stored on a hard disk drive **403**. The hard disk drive **403** retains its contents when the computer **102** is switched off, so contents of the main memory **402** are
15 refreshed from the hard disk drive **403** when the computer is switched on. Instructions and or data may be installed onto the hard disk drive **403** from a variety of sources. A CDROM drive **404** reads CDROM, CDR or CDRW disks, including the CDROM **111**.

A video card **405** receives instructions and data from the processor
20 **401** to render images on the monitor **107**, thereby providing the user with a graphical user interface **108** that can be navigated by touch events formed on the touch pad **101**. The cursor **109** is the primary signifier of navigation in such an interface. However, it is also known to navigate three and higher dimension environments using two or less dimensions provided by a
25 pointing device. The touch pad **101** can be used for this type of navigation also, which includes the navigation of three-dimensional computer-

generated environments.

A sound card **406** receives signals from the touch pad **101**. The sound card **406** has a stereo analogue to digital converter **407**, and the transducers **201** to **204** are connected to the stereo microphone input of the sound card **406**. The analogue to digital converter **407** in the soundcard **406** is configured to operate at a sample rate of 44.1 kHz with sixteen bits of precision for each of the left and right stereo channels. The sound card **406** digitises incoming electrical signals from the touch pad **101**, and makes these digitised acoustic signals available to the processor **401**. During operation, the stream of samples is temporarily stored in main memory, awaiting a burst of processor activity during which touch events are interpreted to update the user interface **108**. This process of acquiring, storing, processing and updating is performed continuously with no apparent delay, so that movement of the user's fingertip **106** across the surface **105** of the touch pad **101** results in a substantially continuous movement of the cursor **109** on the monitor **109**. Other aspects of the user interface **108** may also be updated substantially continuously in response to user fingertip movements.

A modem **408** provides connectivity to the Internet **112**. The keyboard **113** is connected to a Universal Serial Bus (USB) port **409**. The components **401** to **409** of the computer **102** are standard components of an ordinary personal computer.

Instructions for interpreting touch pad signals also require data representing calibrated touch pad characteristics. This combination of instructions and data for interpreting touch pad signals forms a touch pad driver. The touch pad driver may be stored in volatile memory **402**, non-

volatile memory **403**, **111** or transmitted over a network **112**. Touch pad operation requires that the touch pad driver is installed on the computer **112**. A flowchart summarising user operations to install and operate the driver for the touch pad **101** are shown in *Figure 5*. At step **501** the user
5 switches on the computer. At step **502**, a question is asked as to whether a touch pad driver is already installed. If so, control is directed to step **506**, where the user may start to navigate the graphical user interface **108** immediately. Alternatively, control is directed to step **503**, where a question is asked as to whether the touch pad driver is to be loaded from a site on
10 the Internet **112**. If not, control is directed to step **505**.

The touch pad driver is downloaded via the Internet **112** at step **504**. In this process, instructions and data for interpreting touch pad signals are transmitted from a remote site on the Internet **112**, via the modem **408** to the main memory **402** and the hard disk drive **403** of the computer **102**. The
15 instructions and data are transmitted in an electrical medium as an encoded stream of varying electrical potentials. During transmission over the Internet, the instructions and data may also be encoded as serial or parallel signals and transmitted through optical fibre or an electromagnetic radio or microwave medium. The modem **408** constructs parallel signals of eight
20 bits from the received serial stream, and these are supplied to the processor **401**, which performs additional decoding steps, including data decompression, so as to reconstruct the driver instructions and data. The touch pad driver may exist in several computer-readable forms: as intermediate serial data encoded upon a computer-readable medium such
25 as the Internet or other network; as intermediate parallel compressed data stored temporarily in the main memory **402** or hard disk **403** of a computer

102, or as a decoded executable set of instructions with associated data that is ready for installation or execution upon a computer with which a touch pad **101** is intended for use. It is further possible that a touch pad driver may be presented to a computer in a format that is only useful with
5 an additional enabling sequence of codes that may be entered on the keyboard **113** or some other means of data entry.

As an alternative to installation via the Internet **112**, the touch pad driver instructions and data are encoded upon the medium of the CDROM **111** as patterns of optical pits in an aluminium layer. At step **505** the user
10 places the CDROM disk **111** into the CDROM drive **404** and the touch pad driver is located automatically. The CDROM drive **404** reads the pattern of pits on the CDROM **111**, generating a serial stream of varying electrical potentials. Installation from the CDROM **111** results in conversion from the physical computer readable medium of the CDROM disk **111** into a serial
15 stream of electrical pulses that are reconstructed as data, and stored in main memory **402**. Instructions executing on the processor **401** perform data decompression in order to reconstruct the driver in a form that is installable on the computer **102**.

At step **506** the touch pad driver is installed. The user initiates the
20 installation process, resulting in installation instructions present on the computer's hard disk drive **403** being executed to install touch pad driver instructions and data. Once installed, the touch pad driver instructions are executed, and the touch pad driver thereafter exists as one of many processes that run automatically when the computer is switched on. At step
25 **507** the user navigates the graphical user interface **108** using the touch pad **101**. The touch pad driver is an enabling set of instructions and or data that,

when installed upon an ordinary personal computer **102**, enable that computer to perform steps for interpreting signals from the touch pad **101**.

Operation of the computer to install the touch pad driver requires navigation of a computer interface. Since the touch pad **101** is not operative
5 prior to installation of its associated driver instructions and data, navigation for the installation process may be performed using the keyboard **113**.

Once the computer **102** has been switched on and the touch pad driver has been installed, the main memory **402** may be summarised as comprising the components shown in *Figure 6*. An operating system **601**
10 includes instructions and data structures for enabling applications, such as a web browser, word processor, email client and so on, to execute on the computer and to interact with hardware components **402** to **407** of the computer without concern for their specific characteristics. For example, a pointing device such as a mouse may be replaced with a graphics tablet or
15 touch pad. The operating system presents pointing device information to applications in a universal pointing device format, so that application developers know in advance that their program will work with many different kinds of pointing device. The touch pad driver enables the operating system to provide this kind of device abstraction, thus enabling the operating
20 system to present the touch pad as a generalised "input control device" that may be used equally by all programs requiring graphical navigation of some kind.

The operating system **601** includes an application installer **702**, which was used to perform the installation process initiated by the user at
25 step **506** in *Figure 5*. As a result of installation, touch pad instructions and data are stored on the hard disk drive **403** and also in main memory **402** as

shown at **603**. The touch tablet driver **603** includes instructions **604** and calibration data **605**. The calibration data **605** includes an index **606** and location profiles **607**. Other device drivers also reside in main memory, as shown at **608**. Applications are shown at **609** and **610**.

5 The invention is shown in *Figure 7*. The touch pad **101** has a surface **105** upon which touch events are formed. Touch events cause an acoustic interaction between the surface **105** of the touch pad **101** and an object, such as the user's finger **106**. Acoustic signals are generated as a result of an acoustic interaction of this kind, and these signals are acquired at
10 transducer locations **201**, **202**, **203** and **204**. The transducer locations are asymmetric. Acoustic signals from transducer locations **201** and **203** are combined electrically to form one of the two stereo channels supplied to the analogue to digital converter **407** in the sound card **406** of the computer **102**. The other channel of the analogue to digital converter **407** is supplied
15 by the electrical combination of signals from transducers **202** and **204**. Connections **103** from the electrically combined transducers supply representations of the combined acoustic signals to the analogue to digital converter **407**.

 The combination of signals from multiple transducers **201**, **203** and
20 **202**, **204** spread across the touch pad surface ensures that low level friction noise signals will be acquired at sufficient levels wherever they occur on the surface **105**. The combination of transducer signals improves the accuracy of touch event location by increasing the signal strength. However, due to the asymmetry of the combined transducer locations, acoustic signal
25 characteristics have higher complexity than acoustic signals acquired from individual locations on the surface. This substantially increases the ability of

the touch pad driver to identify the location of a touch event.

Signals from transducers **201** and **203** are combined in antiphase, indicated by the plus (+) and minus (-) signs shown on the transducers in *Figure 7*. Combination in antiphase has the effect of reducing the amplitude of low frequency components that are present at locations **201** and **203**.
5 The antiphase combination combines preferred high frequency components of the acoustic signals, while rejecting unwanted low frequency components. The same arrangement is provided for the wiring of transducers **202** and **204**, so that both channels contain combinations of preferred components of the acoustic signals, while significantly excluding
10 unwanted low frequencies. Removal of unwanted acoustic signal components enables the touch pad driver **603** to reliably detect, classify and locate different types of touch event.

Acoustic signals resulting from friction noise are low in amplitude,
15 and the component frequencies of friction noise have a relatively equal amplitude across the spectrum. However, tap events generate acoustic signals of extremely high amplitude. The high amplitudes are concentrated mostly in the low frequency part of the spectrum. By reducing the amplitude of low frequencies, it is possible to avoid overloading the analogue to digital
20 converter **407** during tap events. The low frequencies of high amplitude contribute minimal location information to the touch pad driver **603**, and so they may be excluded without affecting the accuracy of touch event location. Use of an antiphase connection between transducers avoids the need for expensive conditioning circuitry that would otherwise be required
25 in order to ensure that the analogue to digital converter **407** does not get overloaded by a tap event. Such overload would prevent a tap event from

being correctly interpreted by the touch pad driver.

The touch pad driver instructions **604**, when executed on the processor **401**, result in operations **701** to **705**. These operations process digitised acoustic signals supplied from the analogue to digital converter **407**, and analyse them to identify the location of a touch event on the surface of the touch pad **101**. Identification of the location of a tap event is known in the art, as shown in EP 0 474 232 A2 and DE 30 27 923 A1. However, the methods and apparatus disclosed in this prior art do not facilitate the continuous tracking of a moving fingertip, and are not directed towards this aim. A method for continuous acoustic tracking of a fingertip is disclosed in WO 01/43063 A1 by the present applicant. However, this does not disclose a touch pad apparatus or method capable of locating a touch event to a high-enough level of accuracy required for navigating a graphical user interface. Furthermore, in all of the prior art, at least three channels of analogue to digital conversion are required to resolve an acoustic event location in the two dimensions of a surface, making such apparatus considerably more expensive than the present invention. The use of only two channels of analogue to digital conversion makes it possible to connected the touch pad **101** directly to an ordinary computer, taking advantage of the standard provision of a low cost sound card having a stereo microphone input. The computer **102** is enabled for operation with the touch pad **101** by the installation of the touch pad driver **603**.

The operations of the touch pad instructions **604** are shown in *Figure 7*. The analogue to digital converter **407** generates two streams of samples, which may be considered as left and right channels, since they are ordinarily used to convey this information. In the operation **701** for extracting phase

difference information, each of these channels is considered in groups of **512** samples, and the samples are processed by a windowing function, a Hanning window, in preparation for a fast fourier transform (FFT). The fast fourier transform analyses the audio samples into **256** frequencies, each defined by a complex number which defines information about the phase angle of each frequency component. Left and right fourier transformations are performed, resulting in a left-right pair of phase angles for each of **256** frequency components. Looked at in isolation, the **256** left channel phase angles are entirely random. This is also true of the right channel phase angles. However, when each of the **256** left angles is subtracted from its respective right channel phase angle, the result is a graph of phase difference information **706**, which is related to the location of the touch event. This location-related information is used to identify the location of a touch event. Each location on the surface **105** has its own unique phase difference characteristic. This uniqueness is the result of the asymmetry of the transducer locations, and the fact that signals from different asymmetric locations are combined, thereby increasing complexity and ensuring that each possible surface location is well differentiated in terms of its respective phase difference characteristic.

The calibration data **605** for the touch pad **101** includes a large number of phase difference profiles **607**, or location-related profiles **607**. These accurately store phase difference characteristics calibrated at known locations on the surface of the touch pad **101**. Each phase difference profile **707** has an associated location **708**, which defines both x and y co-ordinates on the touch pad surface **105**. The location of a touch event is defined in two dimensions by reference to phase difference profiles of known two-

dimensional location. However, the number of such profile locations is very high, being in the order of several thousand. Comparing the phase difference information **706** with each such stored profile would require an excessive amount of processing to be performed.

5 The location of a touch event is identified by comparing phase difference information **706** with phase difference profiles **607** of known location. Because of the large number of profiles **607**, an index is used to identify candidate locations before comparisons between the phase difference information **706** and profiles **607** are performed.

10 Having extracted the phase difference information **706** from the digitised acoustic signals, the next operation **702** performed by the touch pad driver is to look up candidate locations in the index **606**. The indexing operation generates candidate locations, which are a subset of locations from the entire set of locations for which profiles are stored. From this short list of
15 candidates, the next operation **703** identifies highest scoring candidate locations. This includes searching around previously identified candidate locations. In operation **703**, similarity scores are generated for each possible candidate location, resulting in identification of a small number of high scoring profiles whose location is known.

20 The location of a touch event is calculated in operation **704**. The similarity scores are used to determine an interpolation between respective profile locations, so as to identify the central location of a touch event, which is rarely coincident with the location of a calibrated profile.

25 Having identified the location of the touch event, the graphical user interface **108** is updated in operation **705**.

When the touch event is the continuous movement of a finger across

the surface **105**, updating the interface is performed in the following way: The difference moved by the finger since the last measurement of its location is noted. The distance is scaled appropriately, and a corresponding pixel movement is added to the current position of the cursor **109**. A command is
5 then issued to the operating system to refresh the graphical user interface **108**. This causes a differential movement of the cursor. The cursor is moved according to the difference between the previous fingertip position and the current fingertip position. Absolute cursor movement is also possible, where the dimensions of the touch pad **101** are mapped onto the dimensions of the
10 screen, and the location of the cursor on the screen is in fixed relation to the location of the fingertip on the touch pad. However, this is not generally useful for cursor navigation.

When the touch event is a tap, it is interpreted as a left mouse button click event. This is convenient for most kinds of interface navigation, resulting
15 in a point-and-tap paradigm that is inherently appealing. However, the mouse and other pointing devices have several buttons, at least some of which have important functions that must be provided by the touch pad **101**. The right button click is achieved by tapping to the right of where the user last moved their fingertip. Other tap events can be provided with a similar level of control
20 of the familiar range of mouse operations. Tap event location is necessary information for generating such context-sensitive tap events. Tap event locations are identified in the same way as finger movement events, as described for operations **701** to **704**. A tap event is distinguished from a movement event by its duration and intensity, both of which are identified
25 from an examination of the digitised acoustic signals supplied from the analogue to digital converter **407**.

In summary, acoustic signals arising from touch events are acquired by the touch pad **101**. Touch events are signified by an acoustic interaction between the touch pad **101** and an object **106**. The touch pad **101** has an area **105** in which such touch events may be formed. Transducers acquire the acoustic signals at a plurality of different locations **201, 202, 203** and **204** in the surface **105**. A connecting cable **103** supplies output signals that are representations of the said acoustic signals to an analogue to digital converter **407**. A plurality of transducers **201, 203** is configured so as to electrically combine acoustic signals from a plurality of said different locations **201, 203** into a combined signal for said connecting cable **103**. A second plurality of transducers **202, 204** is similarly configured. Combined transducers are connected in antiphase **201, 203** so as to electrically combine preferred components of the acquired acoustic signals, thereby avoiding potential analogue to digital converter overload during a tap event.

Having acquired acoustic signals from the touch pad surface **105**, representations of the said acoustic signals are digitised **407**, forming digitised acoustic signals. Phase difference information **706** is extracted from the acoustic signals by processing the digitised acoustic signals. The location of the touch event is identified on the basis of comparisons **703** between the phase difference information **706** and phase difference profiles **707** whose respective locations **708** are known. A subset of all possible locations for which profiles are stored is identified by processing the phase difference information **706** with an index **606** to identify candidate locations **702** whose respective profiles are then processed with the phase difference information **706** to identify the location of an acoustic interaction resulting from a touch event. In an alternative embodiment, the relationships between location-

related profiles and their respective locations are stored, without explicit storage of the profiles and or the locations themselves. Interpolation **704** is used to refine the touch event location to a precision greater than that provided by the grid of profiles for which locations are known.

5 The touch pad driver **603** enables an ordinary personal computer to operate with the touch pad **101**. The touch pad driver includes instructions **604** and calibration data **605**. The instructions may be provided on a physical computer readable medium, or an a transient electrical or optical computer-readable medium such as a high speed network or the Internet **112**.
10 Instructions embodied in any such form therefore provide an ordinary computer with the enabling means to interpret signals from an acoustic touch pad, and to perform pointer actions including cursor movement. The data structures required for such usage, namely the location-related profiles **607** and an index **606** and or relationships between location-related profiles **707**
15 and respective touch pad locations **708**, are also required for operation of the touch pad **101**, and these data structures may be encoded on a computer-readable medium such as a CDROM **111** or transmitted over a network **112** either with or without the touch pad driver instructions **604**. It is advantageous for the user of the touch pad **101** to have the data **605** and the instructions
20 **604** presented together on the same medium **111** or **112**. In an alternate embodiment, the touch pad driver **603**, or parts of it, are stored on a read only memory, and are accessed directly by a processor without intermediate storage in random access memory. That processor may be a digital signal processor configured supply signals to a computer system, that performs
25 ordinary computer application and operating system processing.

The circuit diagram for the touch pad **101** is shown in *Figure 8*. Each

piezo-electric transducer **201** to **204** comprises a brass disc **801** upon which a piezo-ceramic layer is deposited. A conductive metallic surface is deposited on the exposed piezo-ceramic material, and wires are soldered to the two conductive outer layers of the device. When the transducer is manufactured,
5 a high voltage is applied to establish alignment of the crystalline structure in the piezo-ceramic material. The polarity of this voltage determines whether a concave or convex flexing of the transducer disk shall result in a positive or negative voltage being developed across its terminals. Concave flexing will be considered as an expansion of the brass plate side of the device. For
10 convenience in the circuit description, the brass plate side will be considered as the negative terminal of the device.

In the circuit diagram, transducer pairs **201, 203** and **202, 204** are connected in series with their polarities reversed. This achieves an antiphase combination of their respective acoustic signals. The transducers could also
15 be connected in parallel, but the series connection is preferred in order to supply a higher voltage signal to the analogue to digital converter **407**. The antiphase arrangement reduces the amplitudes of low frequency components of the acoustic signals, because these components are in phase at most points on the touch pad surface **105**. Further reduction of low frequencies is
20 achieved by a single pole high pass filter formed by a resistor **803** in parallel with the transducers **201** and **203**. The transducers have an intrinsic capacitance, which, in conjunction with the resistor, forms a high pass filter. A second resistor **804** is connected across transducers **202** and **204** to achieve the same high pass filtering effect. The high pass filters perform signal
25 conditioning so as to emphasise preferred components of the acoustic signals. In an alternate embodiment a different signal conditioning circuit may

be used, such as a passive inductive filter, an active filter or a compressor or limiting circuit. In the preferred embodiment, however, signal conditioning is achieved by the combination of the antiphase connection between transducers and the high pass filter implemented by the addition of a resistor
5 across transducer outputs as shown in *Figure 8*. The signals from the transducers are supplied to the output cable **103**, which is terminated in a 3.5mm stereo jack plug **805**. The jack plug **805** connects directly to the stereo microphone input of the sound card **406**.

Characteristics of the acoustic signals are explained with reference to
10 *Figure 9* and *Figure 10*. In *Figure 9*, a touch event **901** generates sound waves that spread out through the surface **105** of the touch pad **101**. A few of these waves reach the transducer at location **201**. A direct path **902** provides the loudest signal. Other paths **903** and **904** are indirect, and reflect once or several times from the edges of the touch pad **101**. However, the indirect
15 paths are numerous, and so their combined energy is greater than that of the single direct path **902**. The acoustic signals transformed into electrical signals by the transducer at location **201** are therefore different from the sound at location of the touch event **901** itself. *Figure 10* shows a touch event at a slightly different location. Here the paths **1002**, **1003**, **1004** are of different
20 length and have different amplitudes. The paths are generally longer, but their ratios are slightly different from those shown in *Figure 9*. As a result, the transformation of the acoustic signal between its source, at **1001**, and its destination is different from the transformation that occurs in *Figure 9*. The transformation of the acoustic signal is location-dependent.

25 It is impossible to know the precise sound that occurs at the location of the touch event **901**. Therefore, knowledge of the acoustic signals at

transducer **201** cannot provide sufficient information to identify the location of a touch event **901**. A different set of transformations is inherent in the acoustic signals generated by transducer **202**. A comparison of the two transformed sets of acoustic signals does provide information related to the location of a touch event. In order to ensure that these relationships are unique to each possible location on the surface **105**, the transducers are located asymmetrically. Furthermore, in order to increase the complexity of relationships, pairs of transducer outputs are combined. Transducers **201** and **203** are connected so as to electrically combine acoustic signals. Signals from transducers **202** and **204** are also combined in this way. The relationships between the combined transducer outputs provide an ideal level of complexity for identifying the touch event location. Having several transducers spread out over the surface has the added beneficial effect of ensuring that weak friction noise signals can be picked up well at all locations in the surface. Combined transducers **201**, **203** are located diagonally from each other so as to ensure that any touch event location is as close as possible to transducers of both channels. Furthermore, by connecting the transducers in antiphase, preferred components of the acoustic signals are combined, while unwanted low frequency components are cancelled out or attenuated.

Signals relating to touch event location are illustrated in *Figure 11*. Acoustic signals at the transducers **201**, **202**, **203** and **204** are transformed into electrical analogue signals whose variation over time is illustrated by the graphs shown in *Figure 11*. The signals from transducers **201** and **203** are combined electrically and supplied to the analogue to digital converter **407**, resulting in left digitised acoustic signals **1101**. Signals from transducers **202**

and **204** are similarly digitised, resulting in right digitised acoustic signals **1102**. Each of the left and right digitised acoustic signals is independently transformed, in operation **701**, by a fast fourier transform (FFT). This generates independent phase angle information for left and right channels.

5 The phase angle information comprises **256** frequencies each of which has a phase angle defined by a complex number having a real and an imaginary component.

For the purposes of the preferred embodiment, frequency amplitude information is discarded. However, in an alternative embodiment, phase
10 difference information is represented by complex numbers that include amplitude information that is not discarded, and is used as an additional characteristic for locating a touch event or for other purposes.

The phase angle information of an individual channel is random, and conveys no useful information. Random phase angle graphs are shown at
15 **1103**, for the left channel, and **1104** for the right. Phase differences between respective phase angles are calculated by multiplying a complex number from one channel by the complex conjugate of the respective complex number from the other channel. The resulting complex number is converted into a phase angle. The resulting phase difference information **706** is unique
20 to the touch event location on the surface **105**. The graph of phase difference information generated from the transducer signals is noisy, but is sufficiently clear to enable it to be used in matching with profiles **707** whose locations **708** are known. In this way it is possible to identify the location of a touch event.

25 Phase difference profiles **607** shown in *Figure 6* are detailed in *Figure 12*. Each profile **1201**, **1202**, **1203** has an associated location. Neighbouring

locations **1201**, **1202** have similar profiles. The profile locations are spaced 4mm apart from each other, in both dimensions of the touch pad surface **105**.

The index **606** shown in *Figure 6* is detailed in *Figure 13*. The index comprises a number of index tests **1301**, **1302** and **1303**. There is a total of
5 sixty-four index tests. Each index test **1301** comprises two parts: a set of features **1304** and a set of location group scores **1305**.

There are four features **1304** in each index test. Each feature **1306** has a frequency value **1307** and a phase angle value **1308**. There are **256** frequencies in the phase difference information. The feature frequency **1307**
10 specifies one of the **256** frequencies. The phase angle **1308** specifies the preferred value of the phase at that frequency. The phase values range from **-128** to **+127**, which correspond to phase angles in the range $-\pi$ to $+\pi$. An eight-bit integer representation is used for speed of processing. In combination, the four features specify preferred phase angle values at
15 specified frequencies. A proportion of phase difference profiles **607** will match the feature set well. Coincidence between matching phase difference profiles **607** and phase difference information **706** that also matches the feature set, indicates a high probability that the phase difference profile closely matches the phase difference information. Applying all sixty-four index tests in this way
20 results in set of probability scores for profile locations, enabling candidate locations to be identified.

The location group scores **1305** for index test 1 **1301** are also detailed in *Figure 13*. Calibrated locations are grouped together in groups of four. Features **1304** for the test are then compared with each of the four grouped
25 locations and the average similarity score is stored in association with that group. There is a total of **610** location groups, resulting from a total of **2440**

calibrated location profiles. Each group has its own index number **1309**, from which the grouped locations may easily be identified by multiplying by four and adding 0, 1, 2 or 3. The associated score is expressed as a floating point value in the range -1 to +1. A score of zero indicates that the location group, on average, has no correlation with the features of the test. A negative score indicates a negative correlation, and a positive score **1310** indicates a positive correlation. Correlation is the measure of similarity between patterns.

The operation **702** of looking up candidate locations in the index **606** shown in *Figure 7* is detailed in *Figure 14*. At step **1401** a set of group score accumulators is set to zero. There are **610** group score accumulators - one for each location group. At step **1402** the first index test **1301** is selected. At step **1403** the features **1304** of the test are applied to the phase difference information in order to identify an information score value *S*. *S* is a measure of the similarity between the phase difference information **706** and the specified features of the test. Up to this point, the location group scores **1305** have not been consulted. At step **1404** the first location group **1309** is selected. At step **1405** the score accumulator for the group is updated by adding the product of the group score **1310** and *S*. If both of these are positive, this indicates a degree of similarity between the profiles of the grouped locations and the phase difference information **706**. If both *S* and the group score are negative, this also indicates a degree of similarity, indicated by the product of these two negative values being positive. If *S* and the group score have different signs, this indicates a non-similarity between the phase difference information **706** and the profiles of the location group. The purpose of the indexing process is to gather information that results in the identification of profiles of known location having a strong similarity to the

phase difference information **706**. As the steps of *Figure 14* are repeated, the group score accumulators are updated at step **1405**. At the end of the process, the highest scoring location groups are identified as the candidate locations.

5 At step **1406** a question is asked as to whether another location group is to be selected. If all **610** location groups have not been considered, control is directed back to step **1404**. Alternatively, control is directed to step **1407**, where a question is asked as to whether another index test can be selected. If so, control is directed back to step **1402**. Alternatively, if all sixty-four index
10 tests have been processed, control is directed to step **1408**. At step **1408** the location groups are sorted into order according to their accumulated scores. At step **1409** the eight best scoring location groups are identified. At step **1410** the individual thirty-two candidate locations are identified from the indices of the location groups.

15 The step **1403** of applying test features to the phase difference information to obtain the information score *S* is detailed in *Figure 15*. At step **1501** a variable *D* is set to zero. At step **1502** the first feature is selected, and a variable *n* is set to indicate the feature number. At step **1503** the array of phase difference information, *PDI*, is indexed at the frequency **1307** specified
20 by the current feature to identify the phase angle at that frequency in the phase difference information. This is indicated by the term $PDI[Freq[n]]$. The phase angle **1308**, $Phase[n]$, specified by the feature, is subtracted from this value, to provide a phase difference. Negative values are converted to positive, giving an absolute difference between the two phase angle values.
25 A small difference indicates the phase difference information **706** matches the feature **1306** well.

At step **1504** a question is asked as to whether another feature is to be considered. If so, control is directed to step **1502**, and step **1503** is repeated four times, once for each feature. After all features for the test have been processed, control is directed to steps **1505** and **1506**, where the integer score D accumulated at step **1503** is re-ranged to provide a similarity score between -1 and +1.

The result of the operation **702** of looking up candidate locations in the index is illustrated in *Figure 16*. Eight location groups **1601** to **1608** have been identified, and their positions on the surface of the touch pad **101** are shown. These location groups are detailed in *Figure 17*. Each location group contains four candidate locations. The highest scoring candidate locations, identified in operation **703**, are likely to be those in close proximity to the location of the touch event. Similarity between the phase difference information **706** and profiles for the candidate locations is measured by a similarity score, or correlation, that is shown just below each of the candidate locations that are shown in *Figure 17*. The true location of the touch event is shown at **1701**. Calculation of the location of the touch event is done by a cubic spline interpolation in two dimensions, constructed according to the similarity scores. Iterative interpolation is then done to find the peak score to a fine level of resolution, resulting in a fractional offset between calibrated locations, as shown by the location of the touch event **1701**.

The operation **703** of identifying the highest scoring candidate locations shown in *Figure 7* is detailed in *Figure 18*. At step **1801** the first candidate location is selected. At step **1802** the candidate location's phase difference profile **1201** is correlated with the phase difference information **706** to obtain a correlation score for the candidate location. This correlation score

is in the range -1 to +1. At step **1803** a question is asked as to whether another candidate location needs to be scored. If so, control is directed back to step **1801**. Alternatively, once all thirty-two candidate locations have been scored, control is directed to step **1804**, where the highest scoring candidate locations are identified. This reduces the number of candidate locations to twenty, as illustrated in *Figure 17*. At step **1805** a search is performed around the highest scoring locations to see if any high scoring locations have been missed by the indexing process **702**. At step **1806** similarity scores are obtained for the additional locations identified in step **1805**.

The steps **1802** and **1806** for correlating location profiles **1201**, **1202**, **1203** with phase difference information **706** are performed in the same way, as shown in the flowchart in *Figure 19*. At step **1901** the next location is selected for correlation. At step **1902** a variable D is set to zero. At step **1903** the first frequency in the spectrum is selected. At step **1904** a calculation is made of the phase difference between the phase angles of the location profile and the phase difference location at the selected frequency. This phase difference is added to variable D. At step **1905** a question is asked as to whether another frequency is to be considered. Step **1904** is repeated for all **256** frequencies in the spectrum, resulting in a total accumulated phase difference, D, representative of the difference between the characteristics of the phase difference information **706** and the profile for the selected location. At steps **1906** and **1907** a correlation or similarity score S is calculated by re-ranging of the value D, and stored with respect to the selected location. The values shown at each location in *Figure 17*, are the values calculated at step **1907**. At step **1908** a question is asked as to whether another location is to be correlated. The steps of *Figure 19* are repeated for each location for which

a similarity score is required.

The operations shown in *Figure 7* may be considered in the following way: Acoustic signals resulting from an acoustic interaction between an object and a surface are acquired at a plurality of locations **201**, **202**, **203** and **204** in the surface of the touch pad **101**. Phase difference information **706** is extracted from digitised acoustic signals **1101**, **1102**. The acoustic interaction is then located in two dimensions of the touch pad surface by comparing **703** phase difference information **706** with a plurality of phase difference profiles **607** whose respective locations are known. In order to minimise the amount of processing required for comparing profiles **607** with phase difference information **706**, the phase difference information **706** is first processed **702** with an index **606** to identify groups of candidate locations **1601** to **1608**. The acoustic interaction is then located by processing of the phase difference information with phase difference profiles of the individual candidate locations.

The touch pad **101** shown in *Figure 1* is a stand-alone input device used to replace the mouse and achieve advantages of speed of use and reduction in operator stress. In an alternative embodiment, a touch pad according to the invention is provided in a laptop computer. This is illustrated in *Figure 20*. The laptop computer **2000** has a large area acoustic touch pad **2001**, taking up the entire width of the computer **2000**. While typing on the keyboard **2002**, the operator's wrists may rest upon the touch pad surface without false triggering of cursor movement or tap events. The touch pad driver only tracks localised points of friction noise or taps, and so the large indistinct areas of the wrist, or non-moving fingers, do not affect operation. Movement of the cursor on the screen is considerably eased, due to the large

area over which finger movements may be made.

In a further alternative embodiment, illustrated in *Figure 21*, an acoustic touch pad **101** includes a digital radio link to a computer system. Analogue to digital conversion circuitry is included in the base of the touch pad, and the digitised acoustic signals are transmitted over the digital radio link to a computer system. In other embodiments, the two-dimensional surface of the acoustic touch pad is curved in a third dimension. The touch pad may be wrapped into curved shapes of any kind, including a sphere, the entire surface of which can be made touch-sensitive.

The calibration data **605** that is used by the driver instructions **604** includes profiles for each of several thousand locations on the surface **105** of the touch pad **101**. Calibration data is generated by the operations shown in *Figure 22*. At step **2201** location profiles **607** are recorded. At step **2202** a location index **606** is created by processing the recorded location profiles. Apparatus used to perform the profile recording operation **2201** is shown in *Figure 23*. A transducer **2301** supplies random noise, similar to friction noise, to the surface **105** of the touch pad **101** at different locations. The transducer **2301** supplies sound to the surface via a pointed tip **2303**. This simulates the effect of friction noise being generated continuously at a particular location. Each of the **2440** locations to be calibrated are supplied with random noise in this manner. Acoustic signals from the touch pad **101** are processed to generate calibration profiles **607** and an index **606**.

The operation **2201** of recording location profiles shown in *Figure 22* and illustrated in *Figure 23* is detailed in *Figure 24*. At step **2401** the first location is selected. At this time, the random noise transducer **2301** is moved to the first location on the touch pad surface **105**. At step **2402** phase

difference information is recorded for several seconds. The phase difference angles, expressed as complex numbers, are accumulated. Once sufficient accumulation has taken place, the accumulated complex numbers are converted into phase angles. This accumulation process has the effect of recording the location profile with high precision, and with low noise. At step **2403** the location profile is stored as part of calibration data **605** for the touch pad **101**. At step **2404** a question is asked as to whether another location is to be calibrated. The steps of *Figure 24* are repeated until all locations on the surface have been calibrated in this way.

The operation **2202** of creating a location index, shown in *Figure 22* is detailed in *Figure 25*. At step **2501** the first of sixty-four index tests is selected. At step **2502** a set of random test features is created. This involves selecting a random frequency value **1307** and a random phase angle **1308** for each of the four test features **1304**. At step **2503** location group scores are calculated for the set of features created at step **2502**. The location group scores are calculated by the steps shown in *Figure 15* applied to each of the locations in the group, resulting in four values for score *S*, which are then averaged to produce a single value for *S* for each location group. There are **610** location groups, and **610** score values are generated in step **2503**. At step **2504** a question is asked as to whether the location group scores have a wide range of values. The **610** scores generated at step **2503** are analysed to see whether their range is high or not. A wide range of scores indicates that the features generated at step **2502** have a strong ability to differentiate between location profiles, which is a required characteristic. If the range of values is not sufficiently high, control is directed to step **2502** and a different set of test features is created. Alternatively, the index test, including features

1304 and group scores **1305**, is stored at **2505**. At step **2506** a question is asked as to whether all sixty-four index tests have been created. If not, control is directed to step **2501**. Alternatively, all tests have been created, and the index **606** is complete. Steps **2502**, **2593** and **2504** may be

5 considered as having the effect of classifying locations in terms of the similarity of their respective location-related profiles.

Claims

1. A touch pad for acquiring acoustic signals resulting from touch events, comprising:

5 a surface having an area in which said touch events may be formed;
transducer means for acquiring said acoustic signals at a plurality of different locations in said surface; and

output means for supplying representations of said acoustic signals to analogue to digital converting means;

10 characterised in that:

a plurality of said transducer means is configured so as to electrically combine acoustic signals from a plurality of said different locations into a combined signal for said output means.

15 2. A touch pad according to claim 1, including signal conditioning means arranged to emphasise preferred components of said acoustic signals.

3. A touch pad according to claim 1, wherein a plurality of said
20 transducer means is connected together in antiphase so as to electrically combine preferred components of said acoustic signals.

4. A touch pad according to claim 3, including resistance means
connected in parallel with an intrinsic capacitance of one or more of said
25 transducer means to form a high pass filter that emphasises said preferred components.

5. A touch pad according to claim 1, wherein signals from a plurality of transducers are electrically combined by connecting said plurality of transducers in series.

5

6. A touch pad according to claim 1, wherein signals from a plurality of transducers are electrically combined by connecting said plurality of transducers in parallel.

10

7. A touch pad according to claim 1, wherein a pair of said transducer means whose signals are combined are located diagonally.

8. An input control device for inputting data into a computer system, comprising:

15

a surface for receiving touch events and generating acoustic signals from a said touch event, and transducer means for acquiring said acoustic signals at a plurality of different locations in said surface;

analogue to digital converting means for digitising representations of said acoustic signals;

20

processing means for processing said digitised acoustic signals;

instruction storage means for storing instructions for said processing means;

data storage means for storing intermediate data generated by said processing means; and

25

calibration storage means for storing calibration data associated with said surface;

characterised in that:

said instructions stored in said instruction storage means include instruction code sequences executable on said processing means to perform the steps of:

- 5 (a) acquiring digitised acoustic signals from said analogue to digital converting means;
- (b) extracting phase difference information from a pair of said digitised acoustic signals;
- (c) locating a said touch event by processing said phase
10 difference information with reference to a calibrated relationship between said phase difference information and respective known locations; and
- (d) supplying input signals to said computer system in response to the location of a said touch event.

15 9. An input control device according to claim 8, wherein said processing means is part of said computer system.

 10. A input control device according to claim 8,
wherein a plurality of said transducer means is connected together in
20 antiphase.

 11. A method for acquiring and processing acoustic signals arising from an acoustic interaction between an object and a surface, the method comprising the operations of:

- 25 (a) acquiring the said acoustic signals at a plurality of locations in said surface;

(b) extracting phase difference information from said acoustic signals; and

(c) locating the said acoustic interaction on the basis of comparisons between said phase difference information and a plurality of
5 phase difference profiles whose respective locations are known.

12. A method according to claim 11, wherein said operation (c) includes the sub-operations of:

(c1) processing said phase difference information with an index to
10 identify candidate locations; and

(c2) locating the said acoustic interaction by further processing of said phase difference information with phase difference profiles associated with said candidate locations.

15 **13.** A method according to claim 11, wherein the location of said acoustic interaction is defined by interpolating between locations of known phase difference profiles.

14. A method according to claim 11, including updating a cursor
20 location parameter in a graphical user interface in response to an incrementally detected change in the location of said object.

15. A method according to claim 11, wherein said acoustic
25 interaction between an object and a surface is a continuous frictional interaction.

16. A method according to claim 11, including electrically combining acoustic signals from a plurality of respective locations in said surface.

5 17. A method according to claim 16, wherein said acoustic signals are combined in antiphase.

18. A method for navigating a graphical user interface in response to acoustic signals generated by a acoustic interaction between a finger
10 and a surface, the method comprising the operations of:

(a) acquiring the said acoustic signals at a plurality of locations in said surface;

(b) extracting phase difference information from a pair of said acoustic signals;

15 (c) locating the said acoustic interaction by processing said phase difference information with reference to a calibrated relationship between phase difference characteristics and respective locations; and

(d) updating said graphical user interface in response to the location of said acoustic interaction.

20

19. A method for calibrating an acoustic touch pad by acquiring and processing acoustic signals resulting from sound supplied to said touch pad at selected locations on the surface of said touch pad;

the method comprising repeated operations of:

25 (a) selecting a location for calibration;

(b) supplying a sound to said surface at said selected location;

(c) acquiring the said acoustic signals from a plurality of transducers in said surface;

(d) extracting a location-related profile from said acoustic signals;
and

5 (e) storing said location-related profile in association with said selected location.

20. A method according to claim 19, wherein after said repeated operations (a) to (e), a finalising operation (f) is performed comprising
10 repeated operations of:

(f1) classifying locations in terms of the similarity of their respective location-related profiles; and

(f2) generating an index entry from which candidate locations can be identified in response to location-related information.

15

21. A computer readable medium having program instructions encoded upon it for causing a computer to execute the method of claim 19.

22. A computer readable medium having program instructions
20 encoded upon it for causing a computer to execute the method of claim 20.

23. A computer readable medium having program instructions encoded upon it for processing acoustic signals resulting from user touch events formed on the surface of a touch pad by executing the steps of:

25 (a) acquiring digitised forms of said acoustic signals from an analogue to digital converting means;

(b) extracting phase difference information from a pair of said digitised acoustic signals; and

(c) locating a said user touch event in two-dimensions of said surface by processing said phase difference information with reference to a calibrated relationship between said phase difference information and
5 respective known locations.

24. A computer readable medium according to claim **23** wherein said step (c) includes:

10 (c1) processing said phase difference information with an index to identify candidate locations; and

(c2) locating a said user touch event in two-dimensions of said surface by further processing of said phase difference information with phase difference profiles associated with said candidate locations.

15

25. A computer readable medium having a data structure encoded upon it that represents calibration data for an acoustic touch pad, said data structure defining:

(a) relationships between location-related profiles and respective
20 known locations on said touch pad; and
(b) an index for candidate locations.

26. A computer readable medium according to claims **24** and **25**.

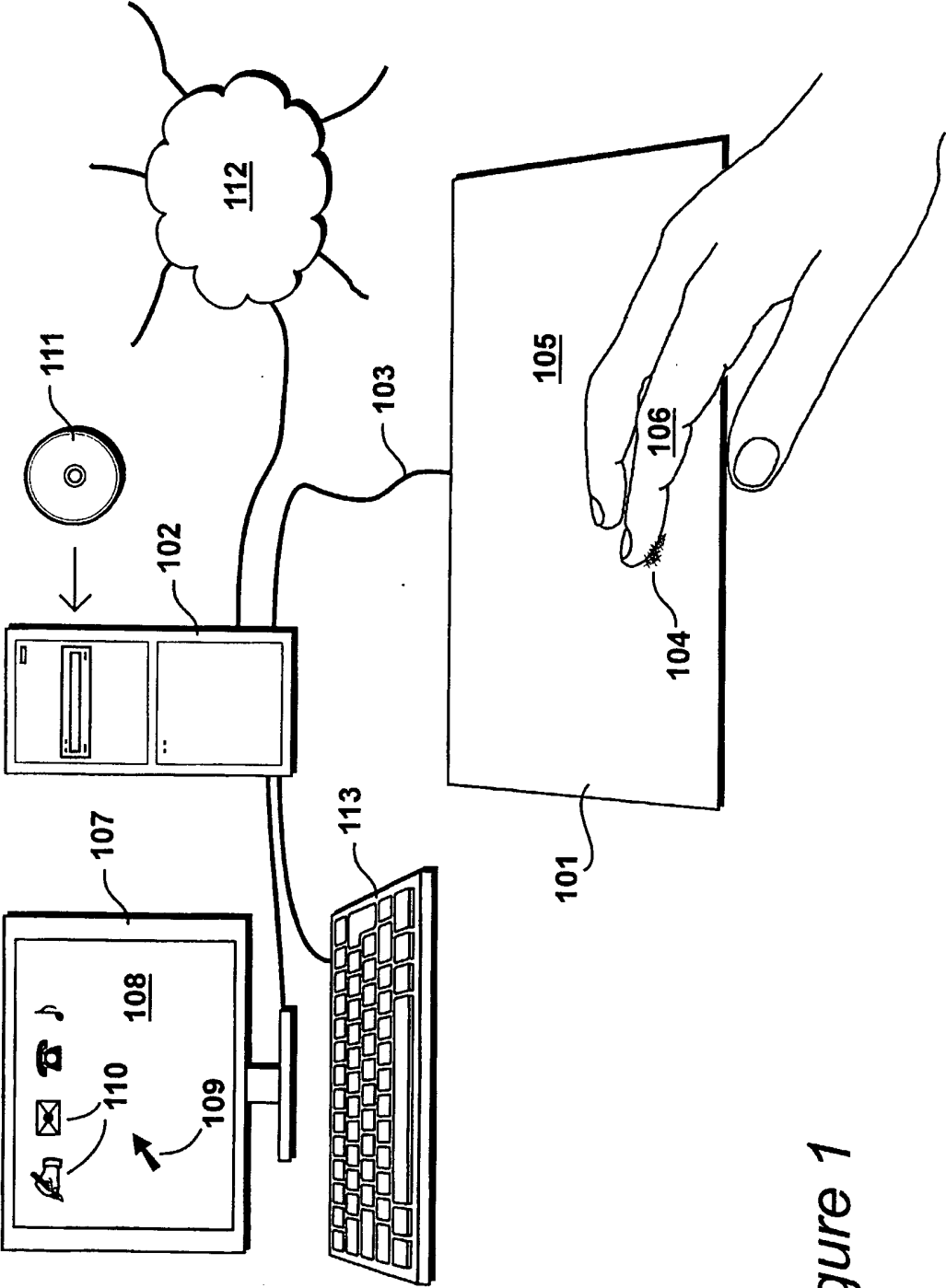


Figure 1

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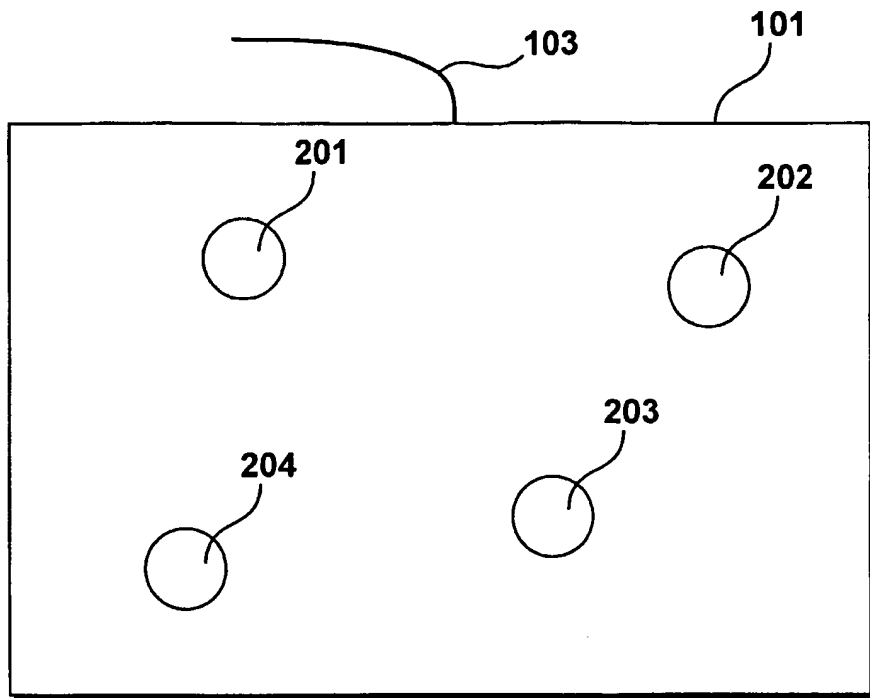


Figure 2

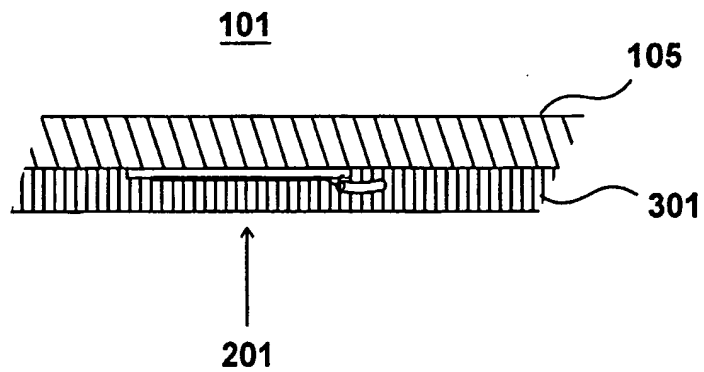


Figure 3

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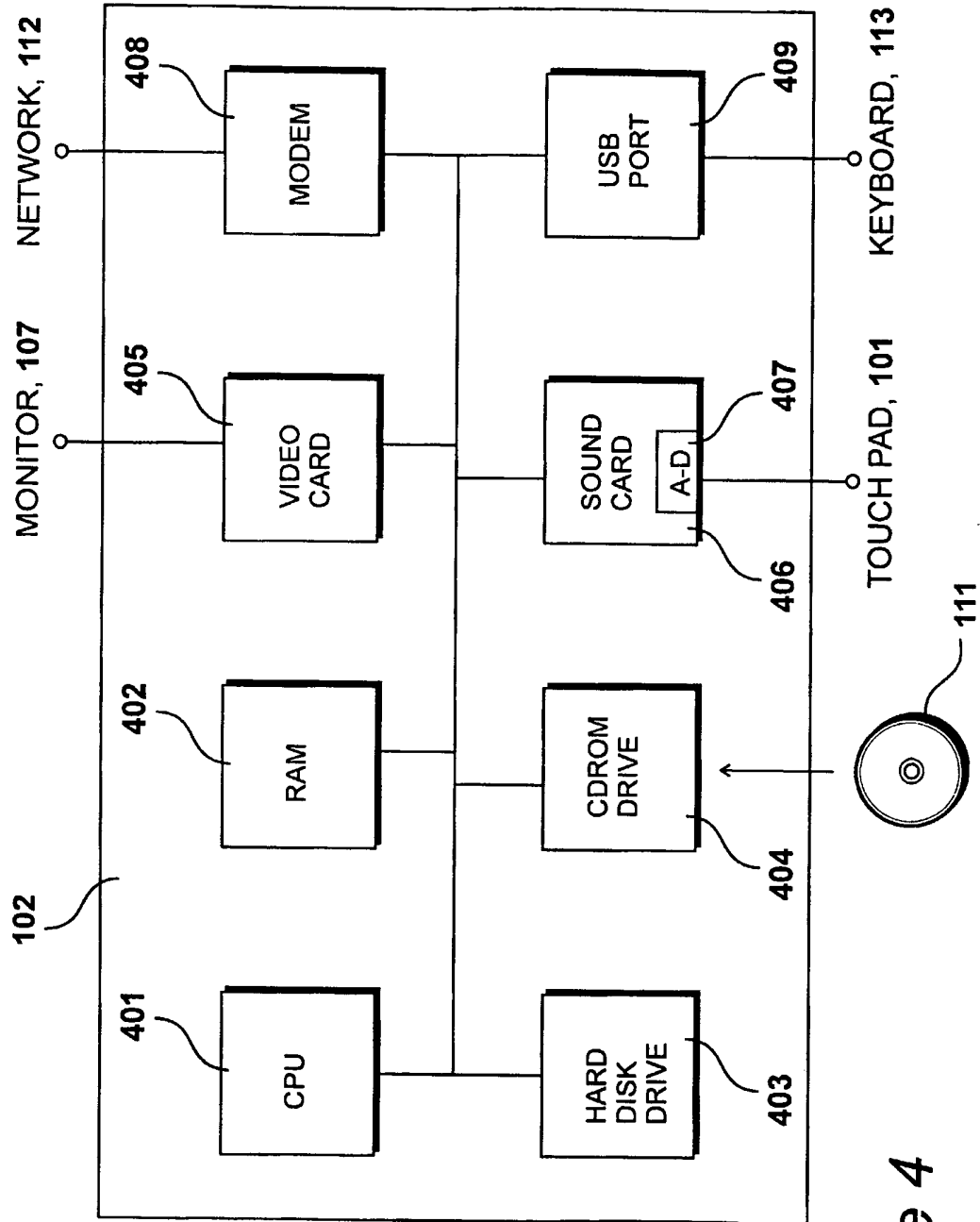
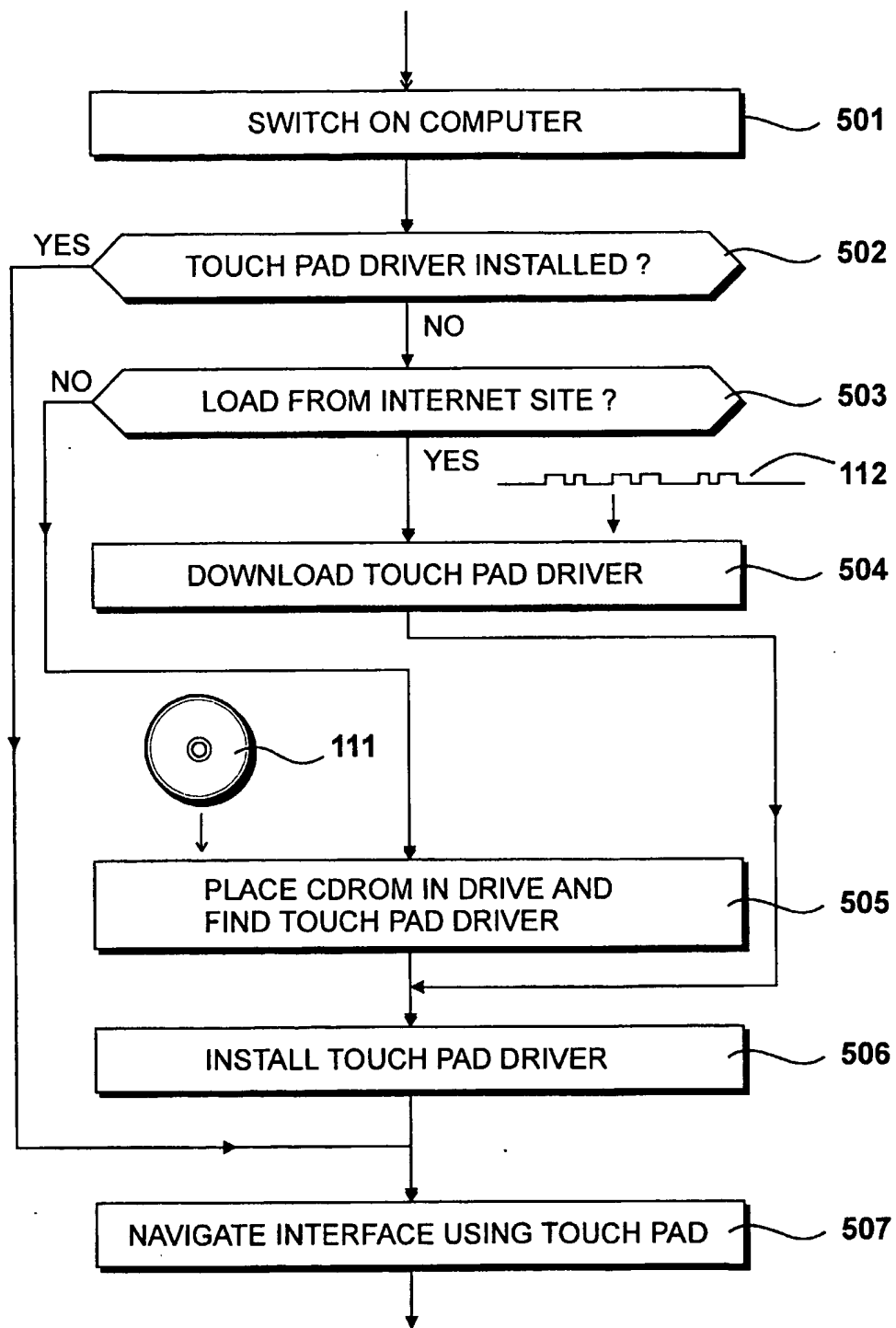
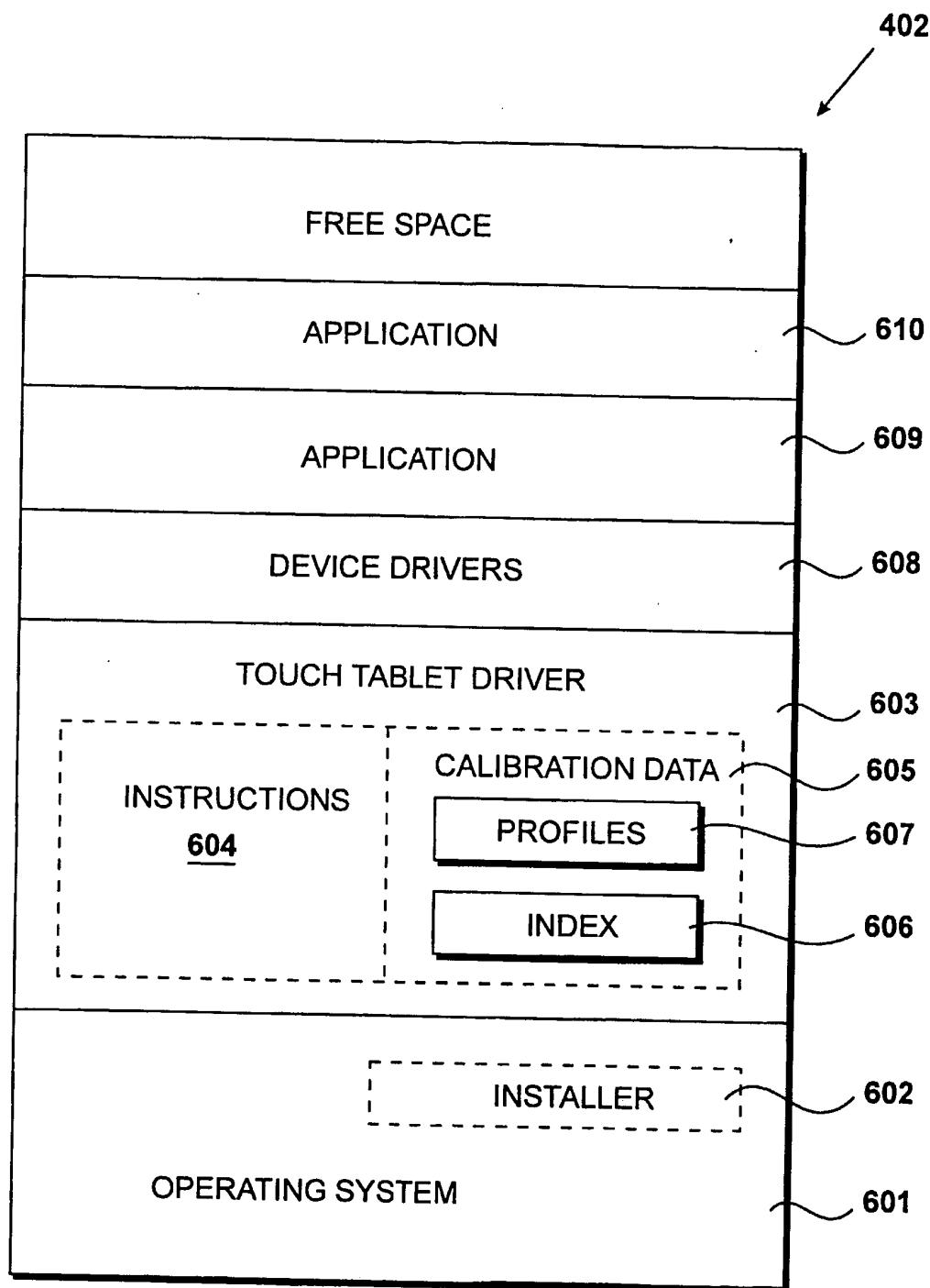


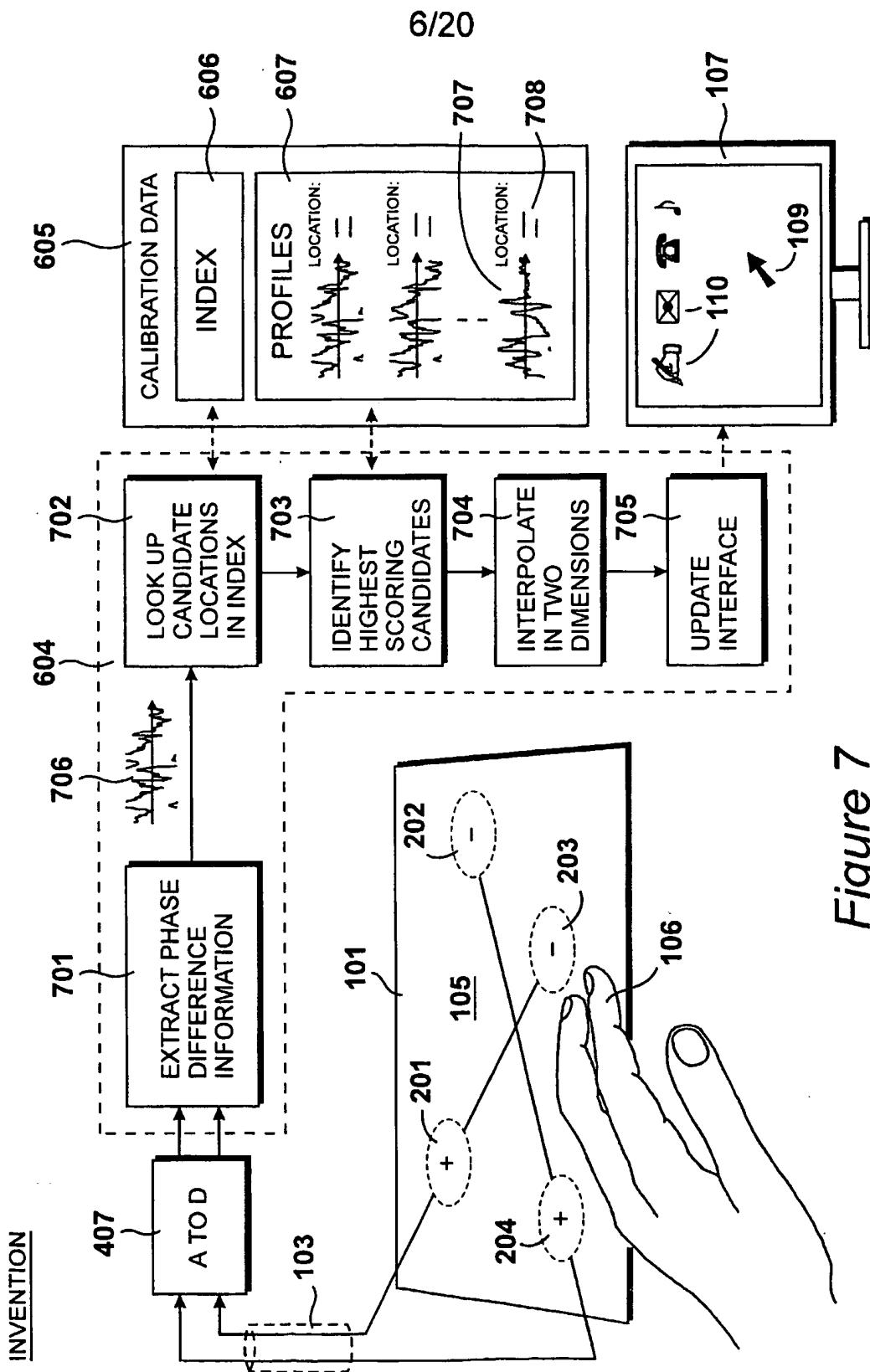
Figure 4

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*Figure 5*

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*Figure 6*



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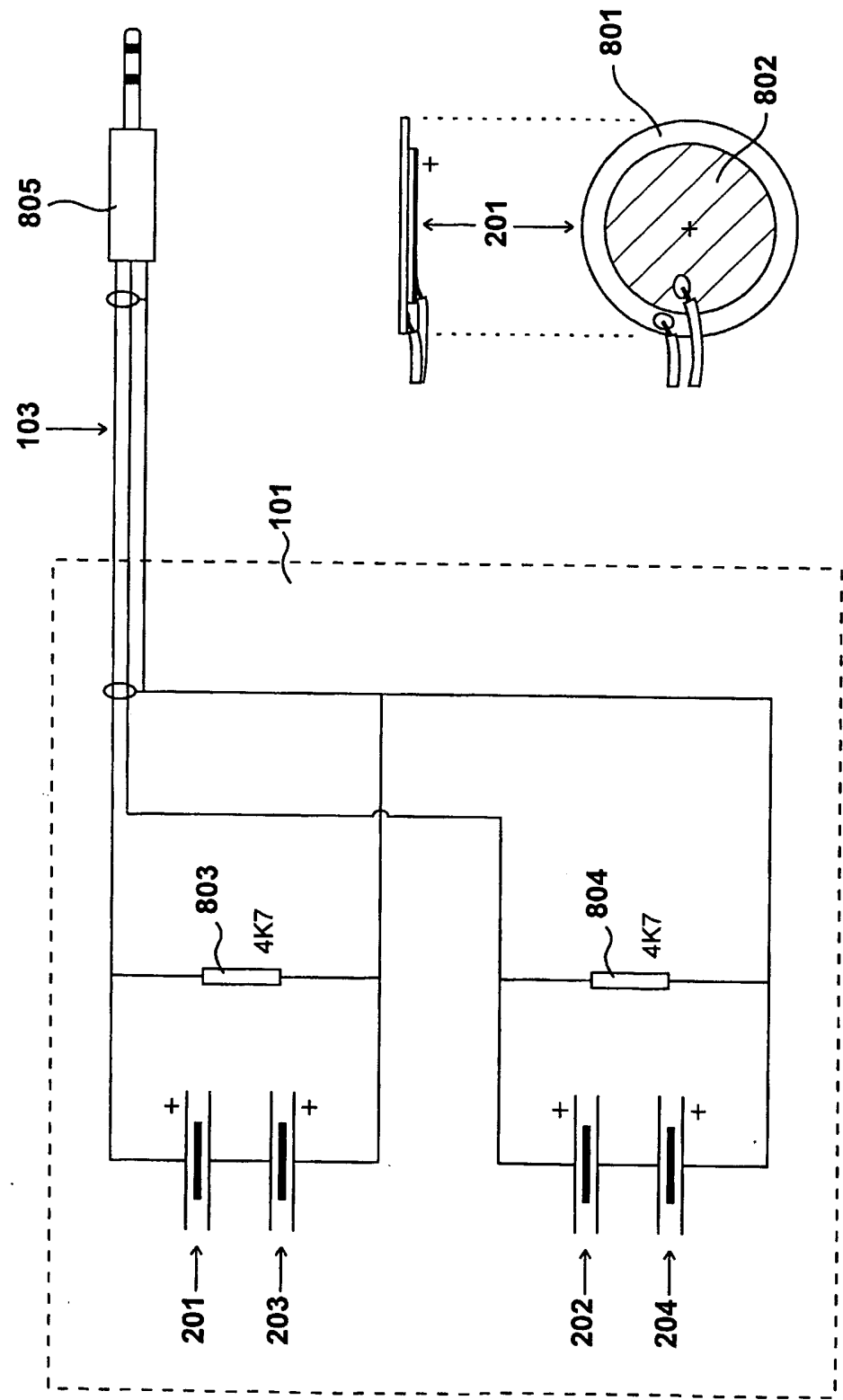


Figure 8

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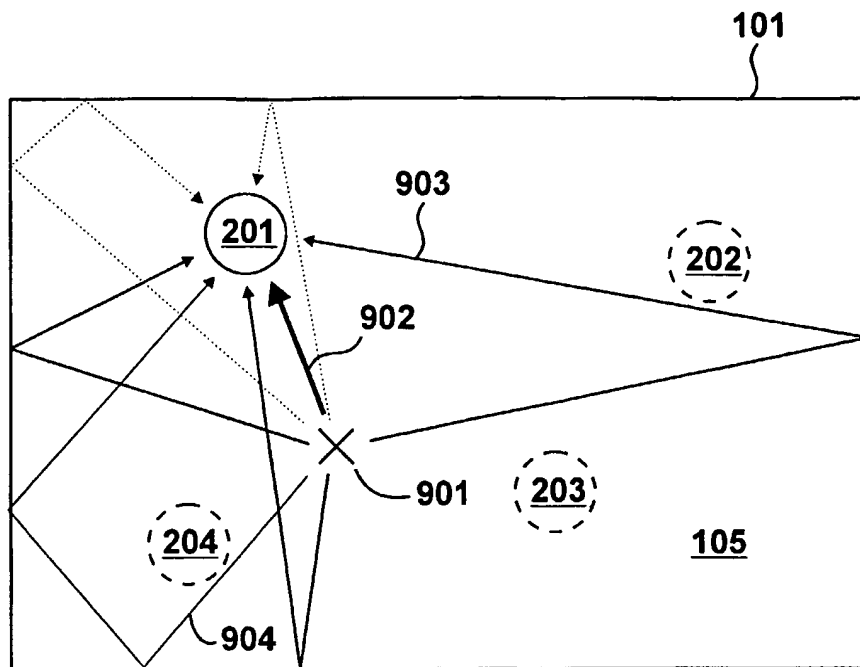


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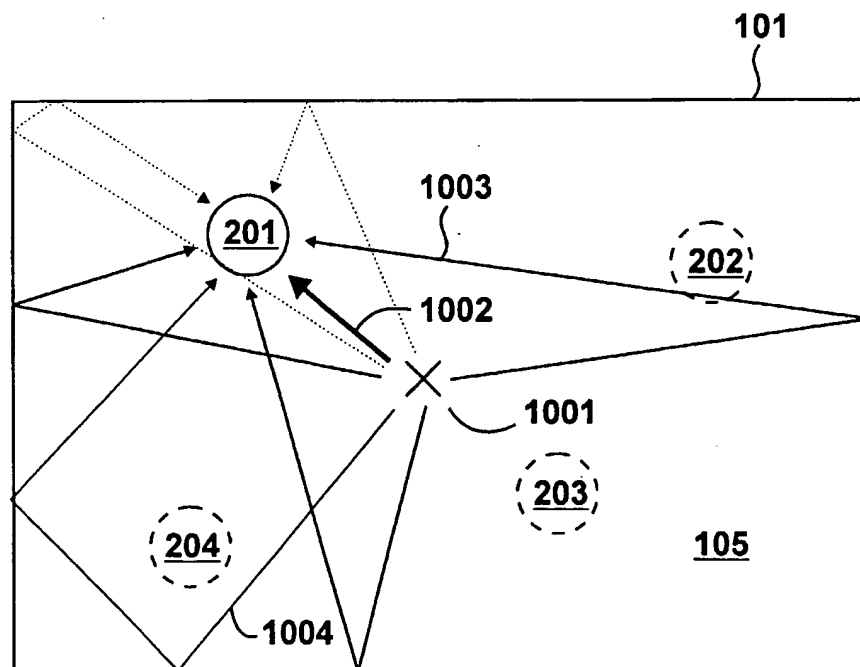


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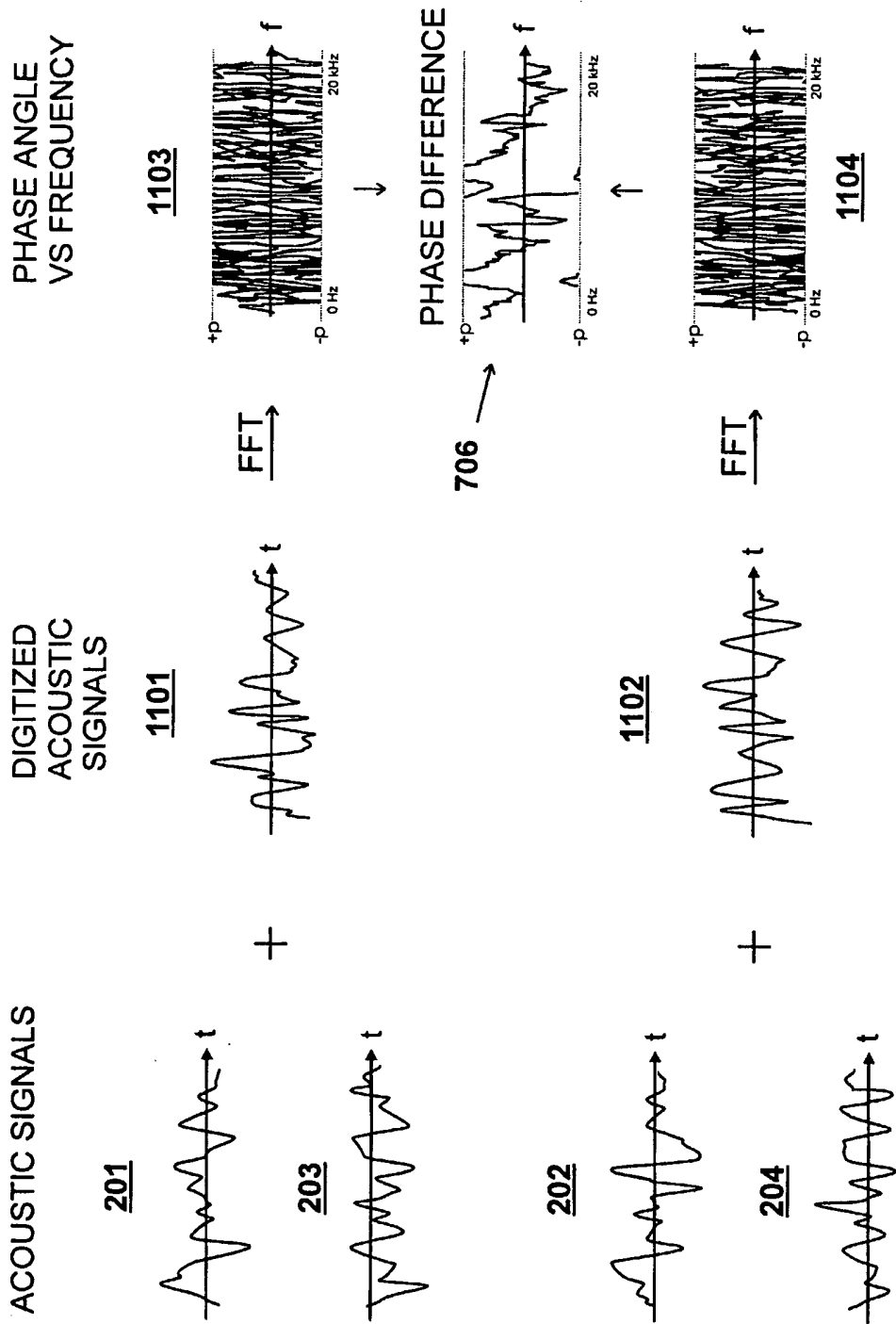
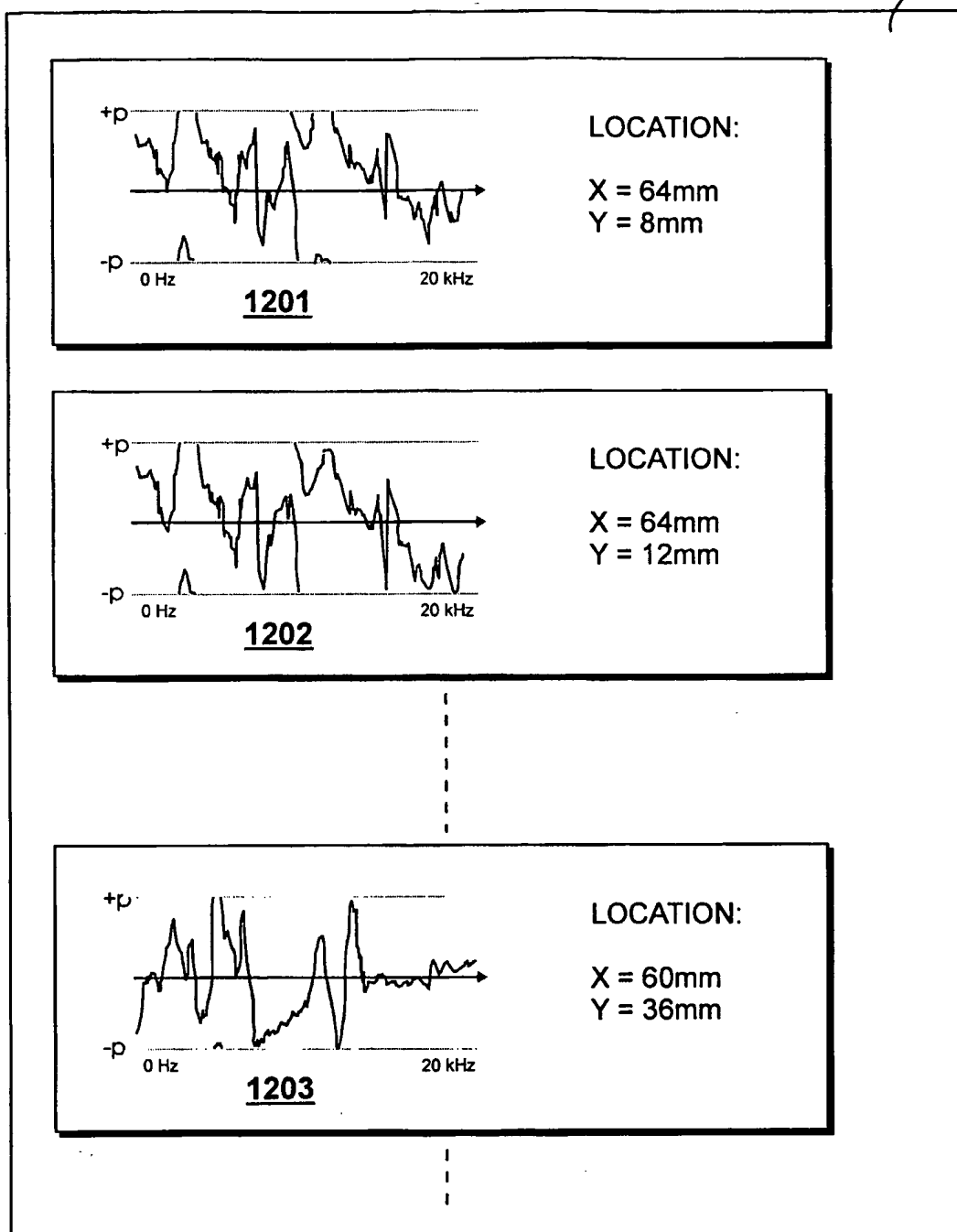


Figure 11

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*Figure 12*

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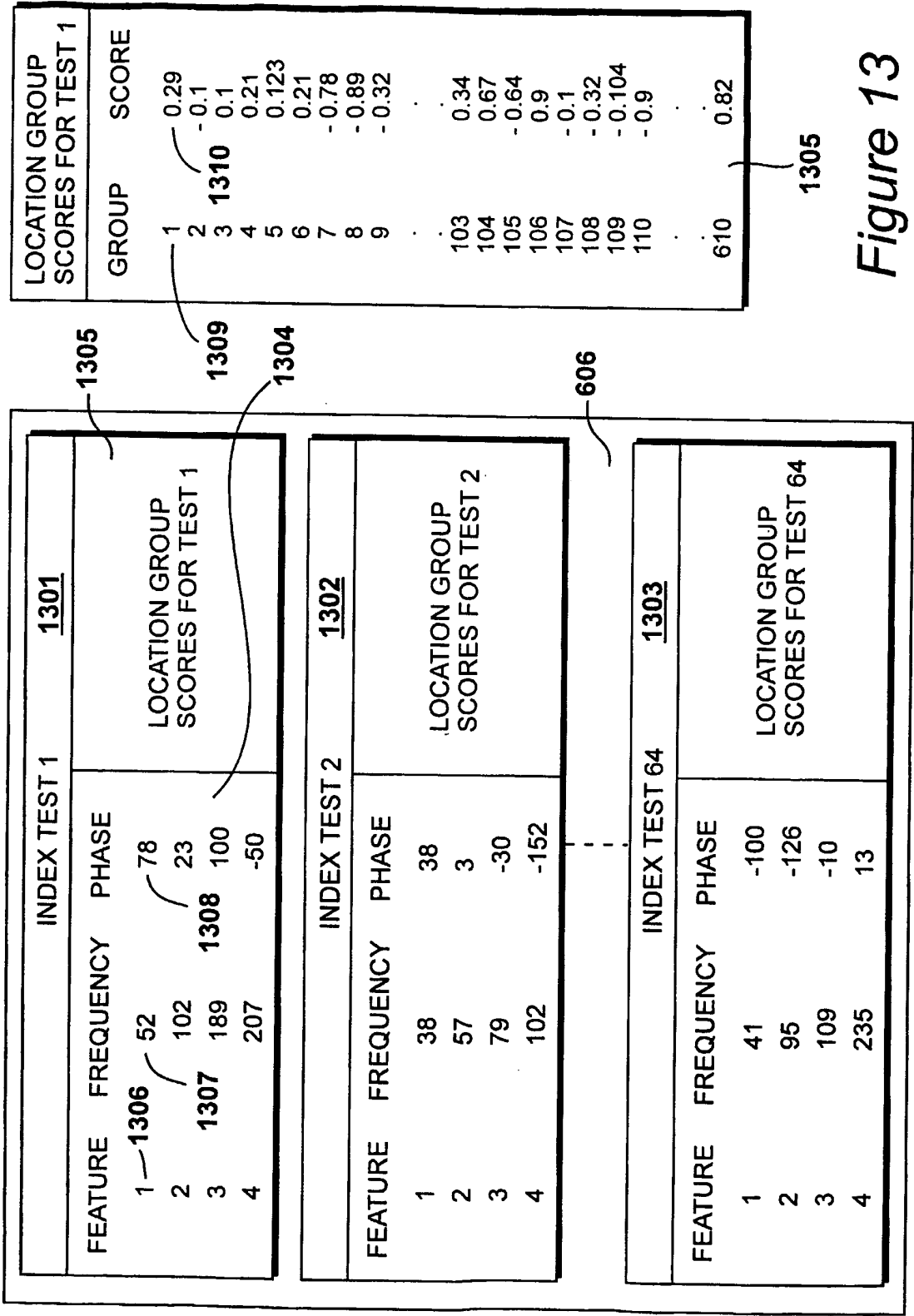
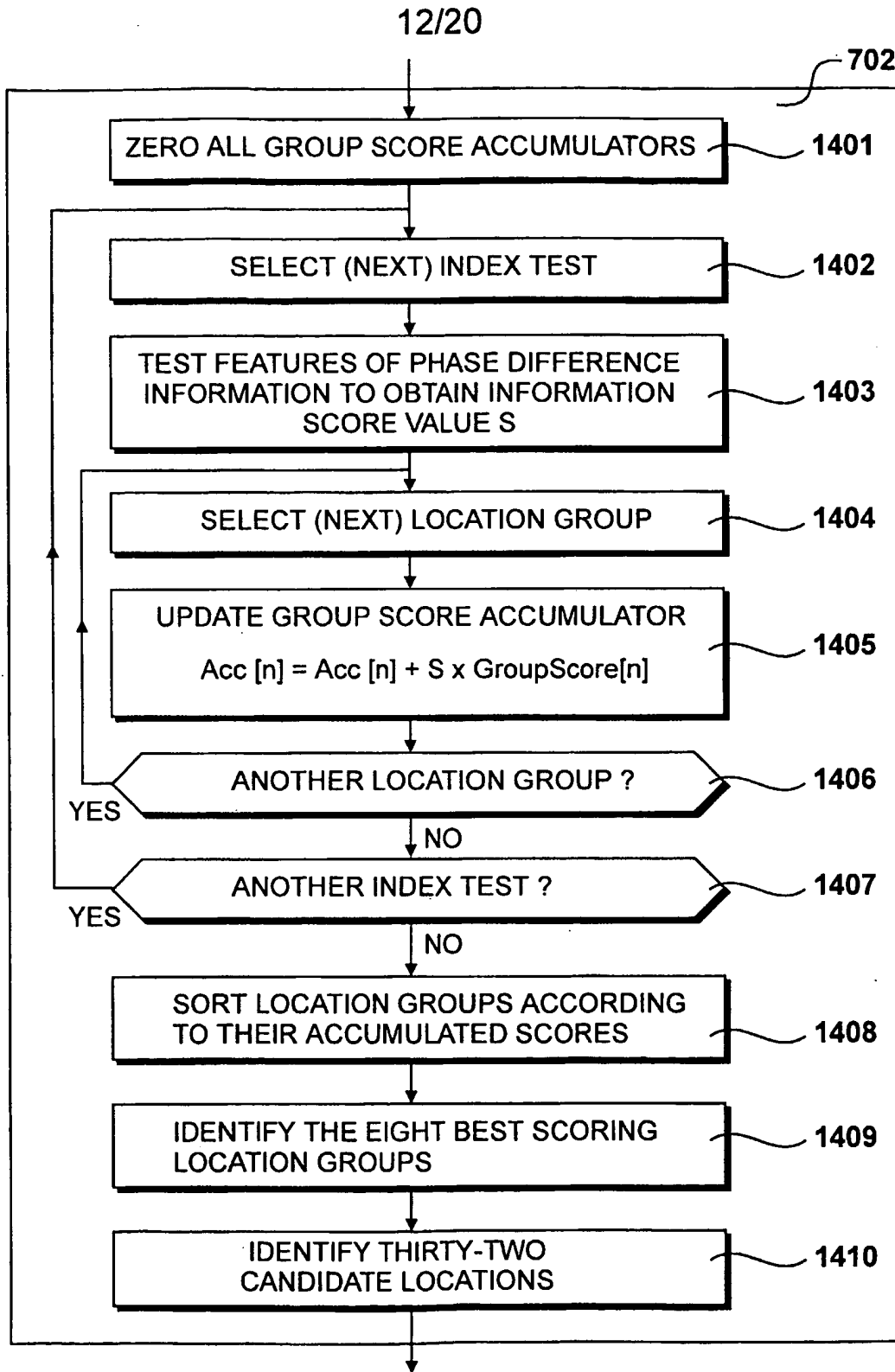


Figure 13

*Figure 14*

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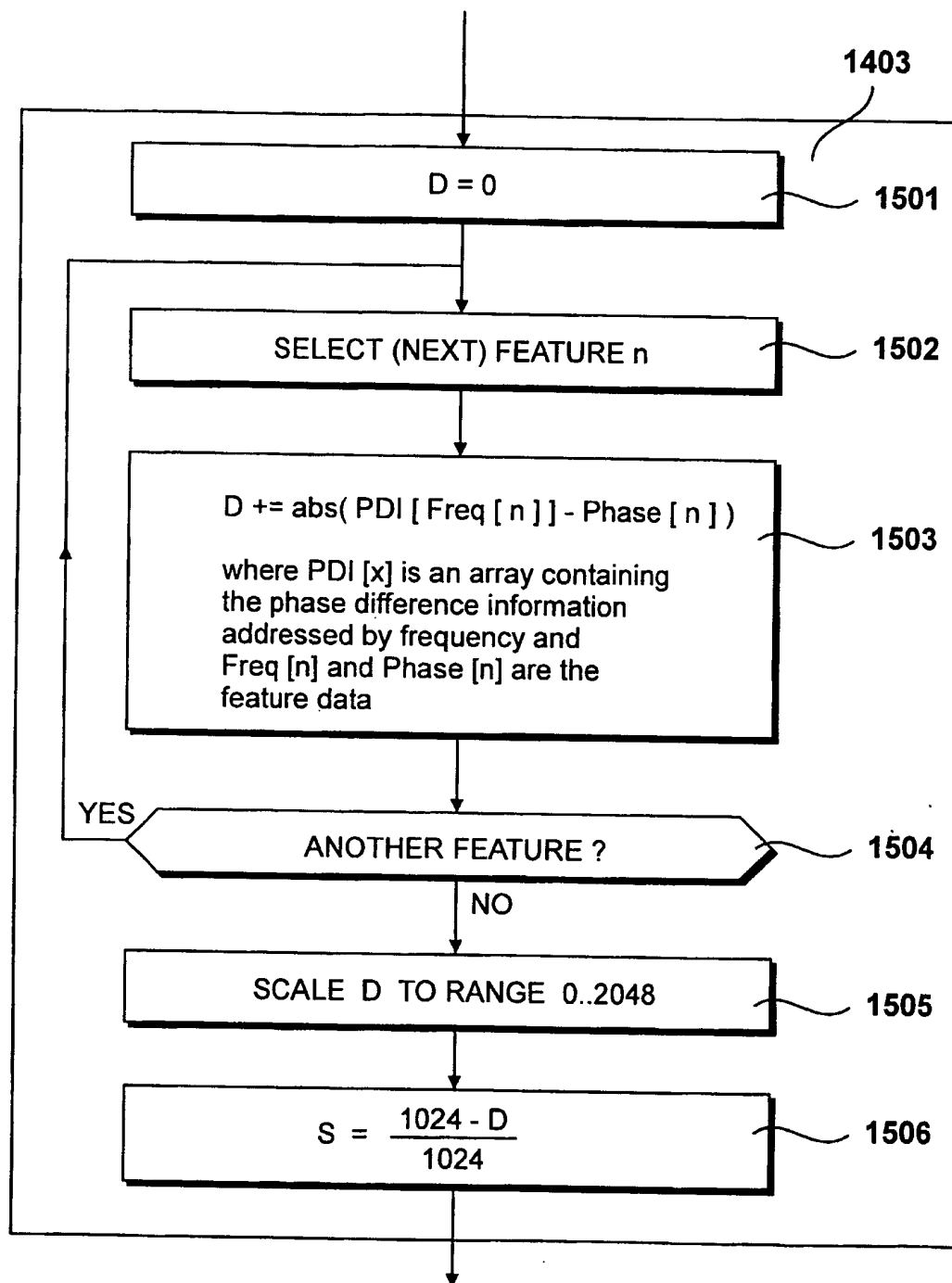
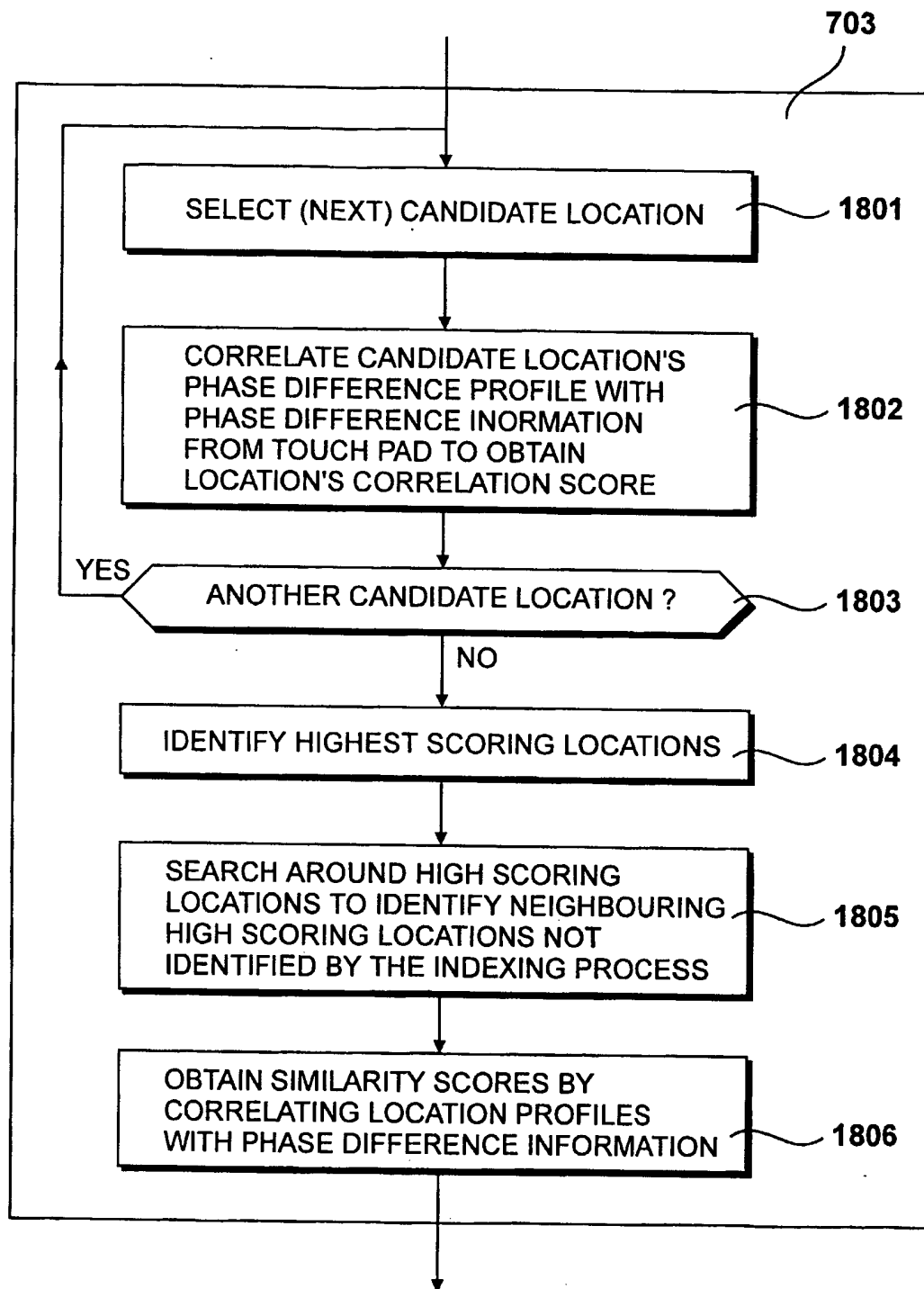
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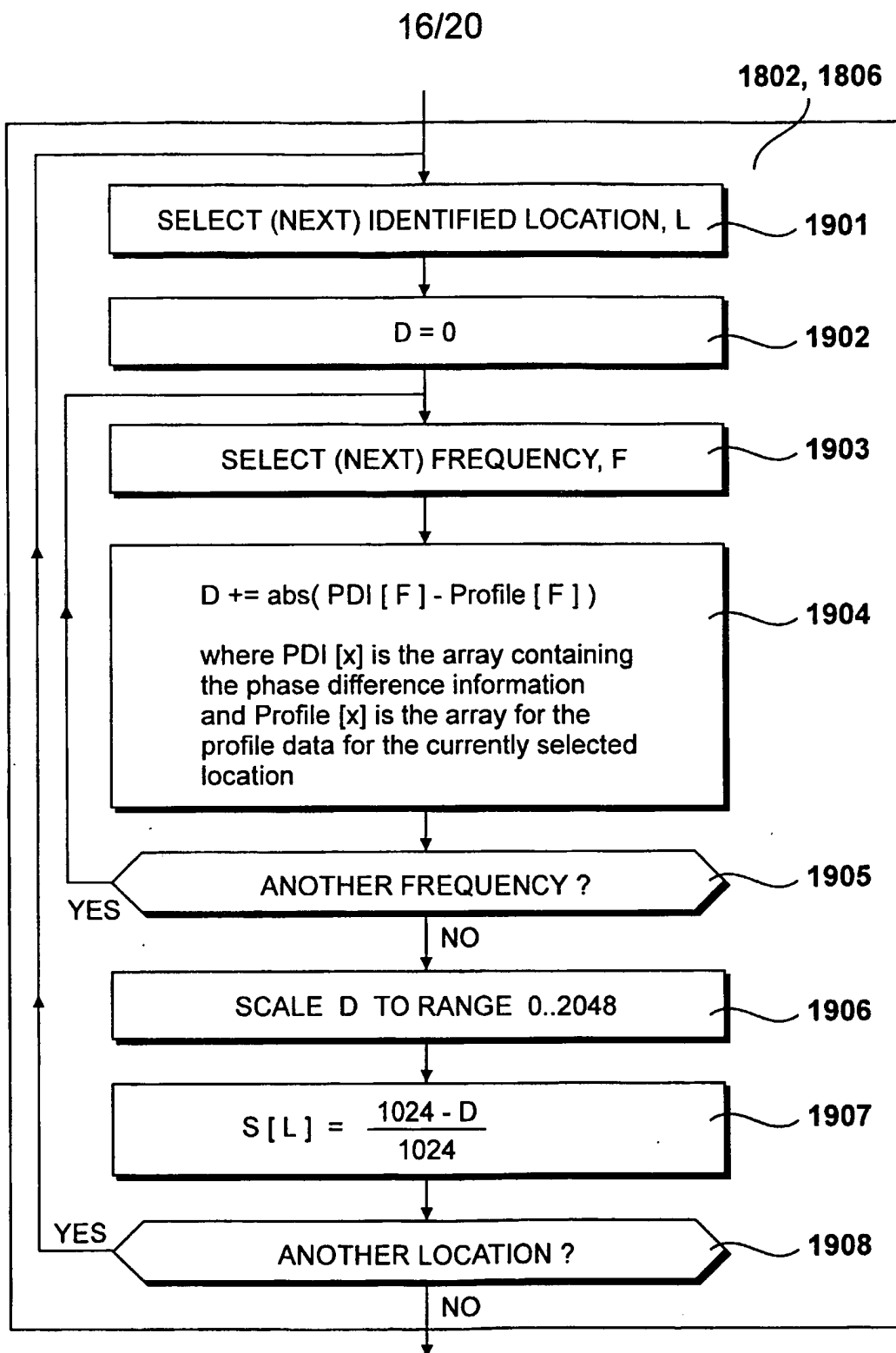


Figure 16



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*Figure 18*

*Figure 19*

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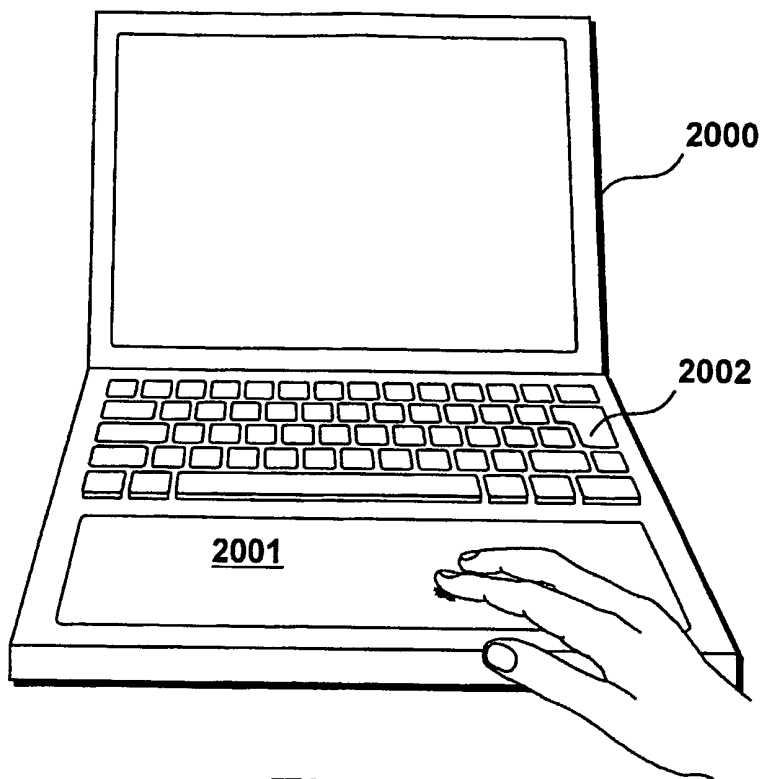


Figure 20

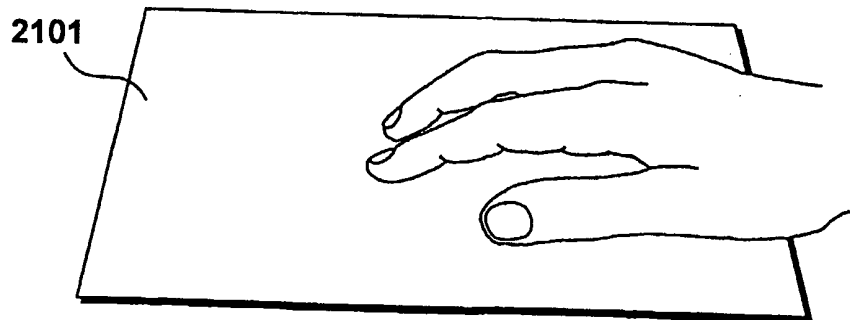


Figure 21

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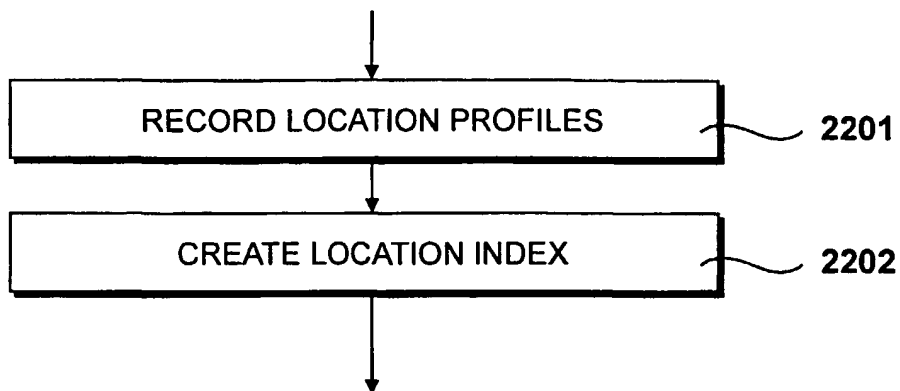


Figure 22

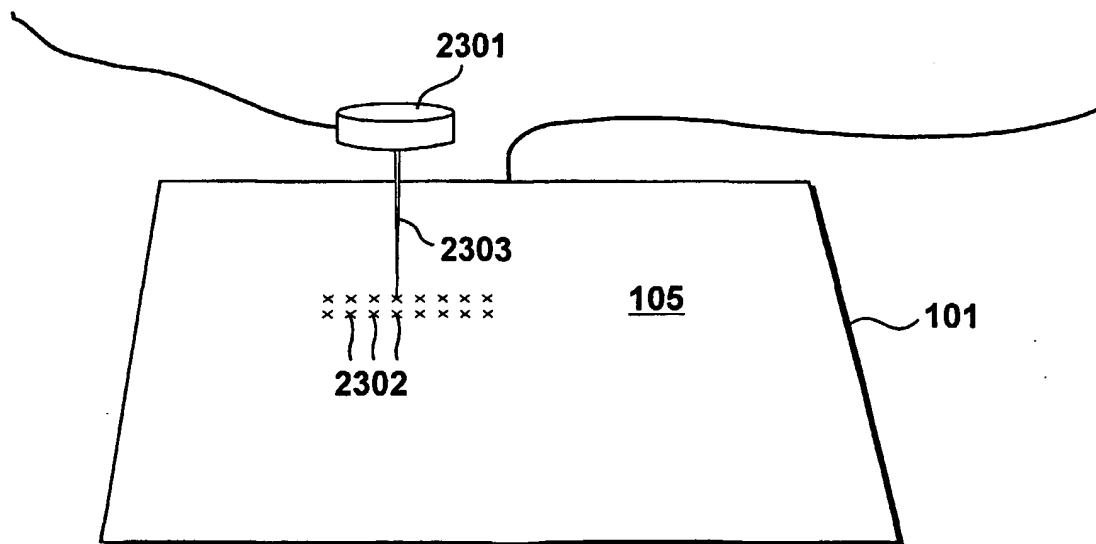
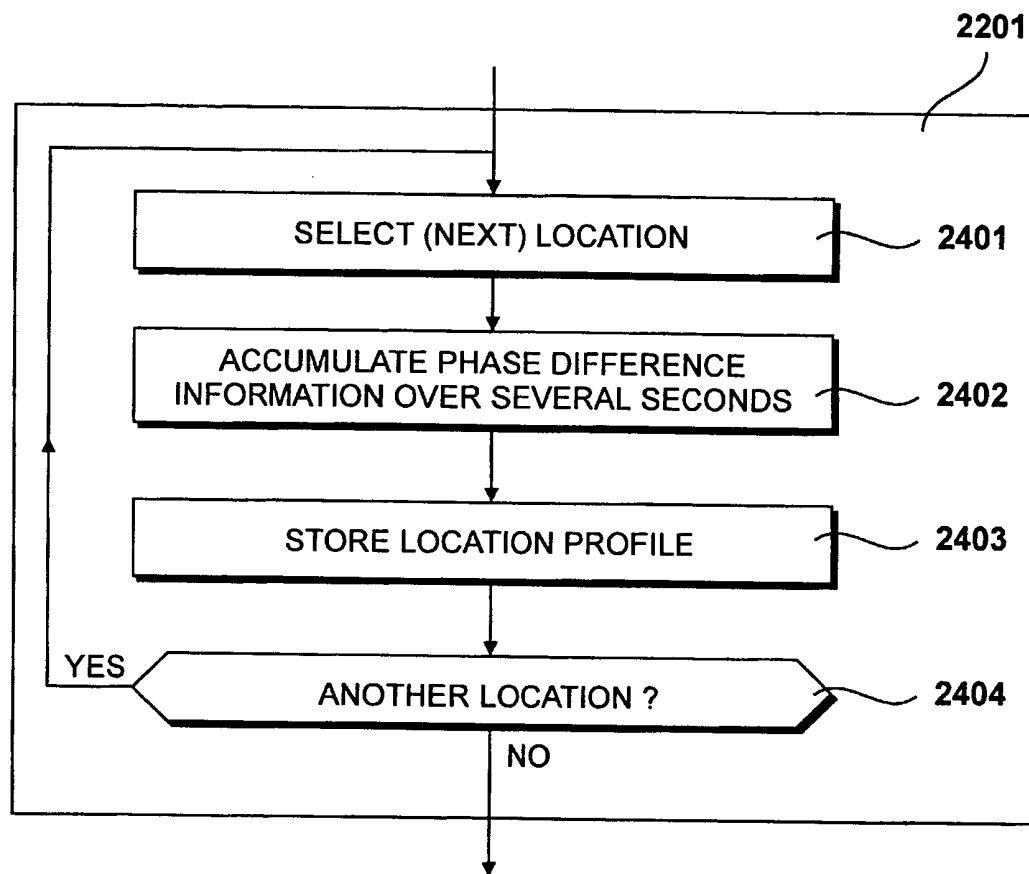
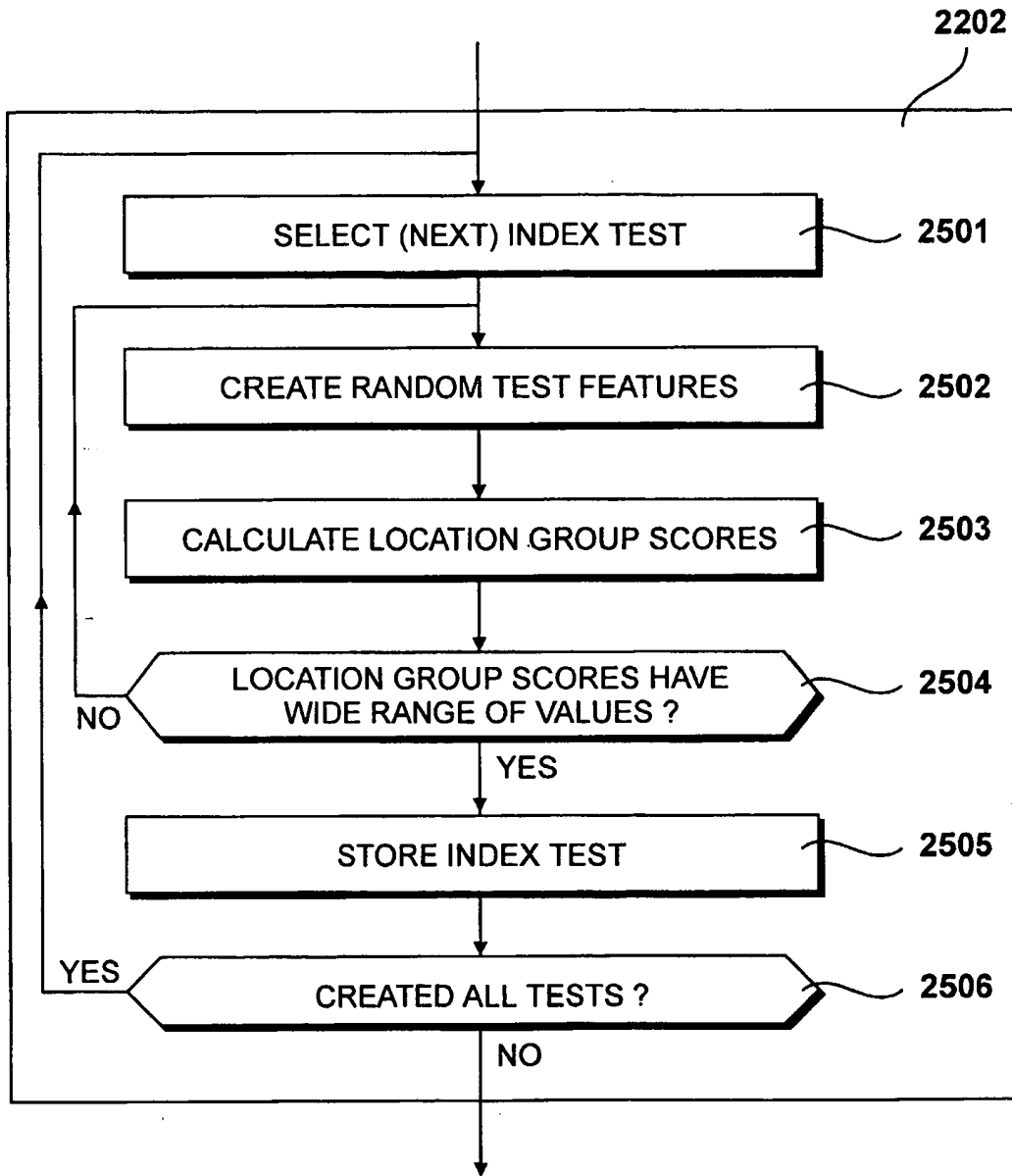


Figure 23

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*Figure 24*

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*Figure 25*

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